

# Empirical Software Metrics for Benchmarking of Verification Tools

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joint work with  
Yulia Demyanova, Helmut Veith, Florian Zuleger

AVM · Attersee · May 5, 2015

# Competition on Software Verification (SV-COMP) 2015



Verify my  
safety-critical code!

Which tool?



John

Software Engineer

# Competition on Software Verification (SV-COMP) 2015



Verify my safety-critical code!

tools

Competition candidate	AProVE	Beagle	Cascade	CBMC	CPAchecker	CPAreg	ESBMC 1.24.1	FOREST	Forester	FuncTion	HIPNTt+	Lazy-CSeq	Map2Check	MU-CSeq	Perentie	Predator	SeaHorn	SMACK+Corral	Ultimate Automizer	Ultimate Kojak	Unbounded Lazy-CSeq
Representing Jury Member	Thomas Ströder	Dexi Wang	Wei Wang	Michael Tautschig	Matthias Dangl	Ming-Hsien Tsai	Jeremy Morse	Pablo Sánchez	Ondrej Lengal	Caterina Urban	Ton-Chanh Le	Gennaro Parlato	Heriberto Oliveira Rocha	Bernd Fischer	Franck Cassez	Tomas Vojnar	Arie Gurfinkel	Zvonimir Rakamaric	Matthias Heizmann	Alexander Nutz	Salvatore La Torre
Affiliation	Aachen, Germany	Beijing, China	New York, USA	London, UK	Passau, Germany	Taipei, Taiwan	Bristol, UK	Castabria, Spain	Brno, Czechia	Paris, France	Singapore, Singapore	Southampton, UK	Manaus, Brazil	Stellenbosch, South Africa	Sydney, Australia	Brno, Czechia	Pittsburgh, USA	Salt Lake City, USA	Freiburg, Germany	Freiburg, Germany	Southampton, UK
<b>Arrays</b> 86 tasks, max. score: 145	--	--	--	-134 2 500 s	2 62 s	--	-206 5.5 s	--	--	--	--	--	--	--	--	0 0.61 s	<b>48 400 s</b>	2 6.4 s	2 5.9 s	--	
<b>BitVectors</b> 47 tasks, max. score: 83	--	4 58 s	52 16 000 s	<b>68 1 800 s</b>	58 870 s	--	<b>69 470 s</b>	--	--	--	--	--	--	--	--	-80 550 s	--	5 170 s	-62 120 s	--	
<b>Concurrency</b> 1 003 tasks, max. score: 1 222	--	--	--	<b>1 039 78 000 s</b>	0 0 s	--	1 014 13 000 s	--	--	--	<b>1 222 5 600 s</b>	--	<b>1 222 16 000 s</b>	--	--	-8 973 42 s	--	--	--	<b>984 36 000 s</b>	
<b>ControlFlow</b> 1 927 tasks, max. score: 3 122	--	--	537 43 000 s	158 570 000 s	<b>2 317 47 000 s</b>	--	<b>1 968 59 000 s</b>	--	--	--	--	--	--	--	<b>2 169 30 000 s</b>	1 691 78 000 s	1 887 54 000 s	872 10 000 s	--		
<b>Control-Integer</b> 48 tasks, max. score: 78	--	--	38 11 000 s	62 1 300 s	77 1 800 s	--	79 87 s	--	--	--	--	--	--	--	--	77 440 s	61 200 s	78 990 s	63 1 000 s	--	
<b>ECA</b> 1 140 tasks, max. score: 1 874	--	--	0 0 s	-2 334 560 000 s	987 39 000 s	--	523 58 000 s	--	--	--	--	--	--	--	--	516 25 000 s	112 45 000 s	632 46 000 s	1 1 400 s	--	
<b>Locals</b> 142 tasks, max. score: 235	--	--	48 32 000 s	59 4 900 s	118 2 600 s	--	66 620 s	168 45 000 s	--	--	--	--	--	--	125 1 600 s	130 1 100 s	88 370 s	115 2 900 s	109 4 300 s	--	
<b>ProductLines</b> 597 tasks, max. score: 929	--	--	0 0 s	399 1 900 s	901 4 100 s	--	917 430 s	--	--	--	--	--	--	--	913 3 900 s	917 32 000 s	554 3 300 s	87 5 000 s	--	--	
<b>DeviceDrivers64</b> 1 650 tasks, max. score: 3 097	--	--	--	<b>2 293 380 000 s</b>	<b>2 572 39 000 s</b>	--	<b>2 281 36 000 s</b>	--	--	--	--	--	--	--	<b>2 657 16 000 s</b>	<b>2 507 72 000 s</b>	274 850 s	82 270 s	--	--	
<b>FloatingPoint</b> 81 tasks, max. score: 140	--	--	--	<b>129 15 000 s</b>	<b>78 5 100 s</b>	--	<b>-12 5 300 s</b>	--	--	--	--	--	--	--	-164 5.9 s	--	--	--	--	--	
<b>HeapManipulation</b> 80 tasks, max. score: 135	--	--	70 6 000 s	<b>100 13 000 s</b>	96 930 s	--	79 37 s	--	32 1.8 s	--	--	--	--	--	<b>111 140 s</b>	-37 14 s	<b>109 820 s</b>	84 460 s	84 420 s	--	
<b>MemorySafety</b> 205 tasks, max. score: 361	--	--	<b>200 82 000 s</b>	-433 14 000 s	<b>326 5 700 s</b>	--	--	--	22 25 s	--	--	28 2 100 s	--	--	<b>221 460 s</b>	0 0 s	--	95 13 000 s	66 4 800 s	--	--
<b>Recursive</b> 24 tasks, max. score: 40	--	6 22 s	--	0 10 000 s	16 31 s	<b>18 140 s</b>	--	--	--	--	--	--	--	--	88 2.3 s	<b>25 2 300 s</b>	27 310	10 220	--	--	
<b>Sequentialized</b> 261 tasks, max. score: 364	--	--	--	-171 39 000 s	<b>130 11 000 s</b>	--	<b>193 9 600 s</b>	--	--	--	--	--	--	--	-59 5 800 s	--	<b>15 8 600 s</b>	-10 7 000 s	--	--	
<b>Simple</b> 46 tasks, max. score: 68	--	--	--	51 16 000 s	<b>54 4 000 s</b>	--	29 990 s	--	--	--	--	--	--	--	<b>65 1 400 s</b>	<b>51 5 100 s</b>	0 1 800 s	3 140 s	--	--	
<b>Termination</b> 393 tasks, max. score: 742	<b>610 5 400 s</b>	--	--	0 0 s	--	--	--	--	350 61 s	<b>545 300 s</b>	--	--	--	--	0 0 s	--	<b>565 8 600 s</b>	--	--	--	
<b>Overall</b> 5 803 tasks, max. score: 9 562	--	--	--	<b>1 731 1 100 000 s</b>	<b>4 889 110 000 s</b>	--	-2 161 130 000 s	--	--	--	--	--	--	--	-6 228 53 000 s	--	<b>2 301 87 000 s</b>	231 23 000 s	--	--	

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Report	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--		
Memory	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--		
Affiliation	University of Regensburg, Germany																					
Arrays	86 tasks, max. score: 100	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--		
BitVectors	47 tasks, max. score: 100	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--		
Concurrency	1 003 tasks, max. score: 100	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--		
ControlFlow	1 927 tasks, max. score: 3 122	--	--	537	158	<b>2 317</b>	<b>47 000 s</b>	--	<b>1 968</b>	<b>59 000 s</b>	--	--	--	--	--	<b>2 169</b>	<b>30 000 s</b>	<b>1 691</b>	<b>78 000 s</b>	<b>1 887</b>	<b>54 000 s</b>	
ControlFlowIntegers	48 tasks, max. score: 78	--	--	38	62	77	--	--	79	87 s	--	--	--	--	--	77	440 s	61	200 s	78	990 s	
ECA	1 140 tasks, max. score: 1 874	--	--	0	2 334	987	--	--	523	--	--	--	--	--	--	516	25 000 s	112	45 000 s	632	1 400 s	
Locals	142 tasks, max. score: 235	--	--	48	59	118	--	--	32	1.8 s	--	--	--	--	--	125	1 600 s	130	1 100 s	88	370 s	
ProductLines	597 tasks, max. score: 929	--	--	0	399	901	--	--	22	25 s	--	--	--	--	--	913	3 800 s	917	32 000 s	554	3 300 s	
DeviceDrivers64	1 650 tasks, max. score: 3 097	--	--	<b>2 293</b>	<b>2 572</b>	<b>39 000 s</b>	--	--	--	--	--	--	--	--	--	<b>2 657</b>	<b>16 000 s</b>	<b>2 507</b>	<b>72 000 s</b>	<b>274</b>	<b>850 s</b>	
FloatingPoint	81 tasks, max. score: 140	--	--	--	<b>129</b>	<b>78</b>	<b>5 100 s</b>	--	--	--	--	--	--	--	--	--	-164	5.9 s	--	--	--	--
HeapManipulation	80 tasks, max. score: 135	--	--	70	<b>100</b>	96	--	79	37 s	--	--	--	--	--	--	<b>111</b>	<b>140 s</b>	-37	14 s	<b>109</b>	<b>820 s</b>	
MemorySafety	205 tasks, max. score: 361	--	--	<b>200</b>	-433	<b>326</b>	<b>5 700 s</b>	--	--	--	--	--	--	--	--	221	460 s	0	--	95	13 000 s	
Recursive	24 tasks, max. score: 40	--	--	--	--	--	--	--	--	--	--	--	--	--	--	88	2.3 s	<b>27</b>	<b>2 300 s</b>	25	310	
Sequentialized	261 tasks, max. score: 36	--	--	--	--	--	--	--	--	--	--	--	--	--	--	-50	--	--	<b>15</b>	<b>8 600 s</b>	-10	7 000 s
Simple	46 tasks, max. score: 68	--	--	--	--	--	--	--	--	--	--	--	--	--	--	51	5 100 s	0	1 800 s	3	140 s	
Termination	393 tasks, max. score: 742	--	--	<b>610</b>	<b>5 400 s</b>	--	--	--	0	0 s	--	--	--	--	--	--	--	--	565	8 600 s	--	--
Overall	5 803 tasks, max. score: 9 562	--	--	--	<b>1 731</b>	<b>1 100 000 s</b>	<b>4 889</b>	<b>110 000 s</b>	--	-2 161	<b>130 000 s</b>	--	--	--	--	--	<b>2 301</b>	<b>87 000 s</b>	<b>231</b>	<b>23 000 s</b>	--	--

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Report	20	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
Memory	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
Affinity	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
Arrays	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
BitVector	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
Concurrent	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
ControlFlow	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
ControlFlow*	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
ECA	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
Loops	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
ProductLines	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
DeviceDriver	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
1 650 tasks, max. score: 3 097	--	--	--	--	2 293	380 000 s	2 572	39 000 s	61	200 s	77	440 s	78	990 s	82	10 000 s	--	--	--	--	--
FloatingPoint	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
FloatingPoint*	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
FloatingPoint*	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
FloatingPoint*	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
FloatingPoint*	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
FloatingPoint*	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
FloatingPoint*	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
MemorySafety	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
Recursive	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
Sequentialized	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
Simple	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
Termination	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10
Overall	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10

pick & choose features

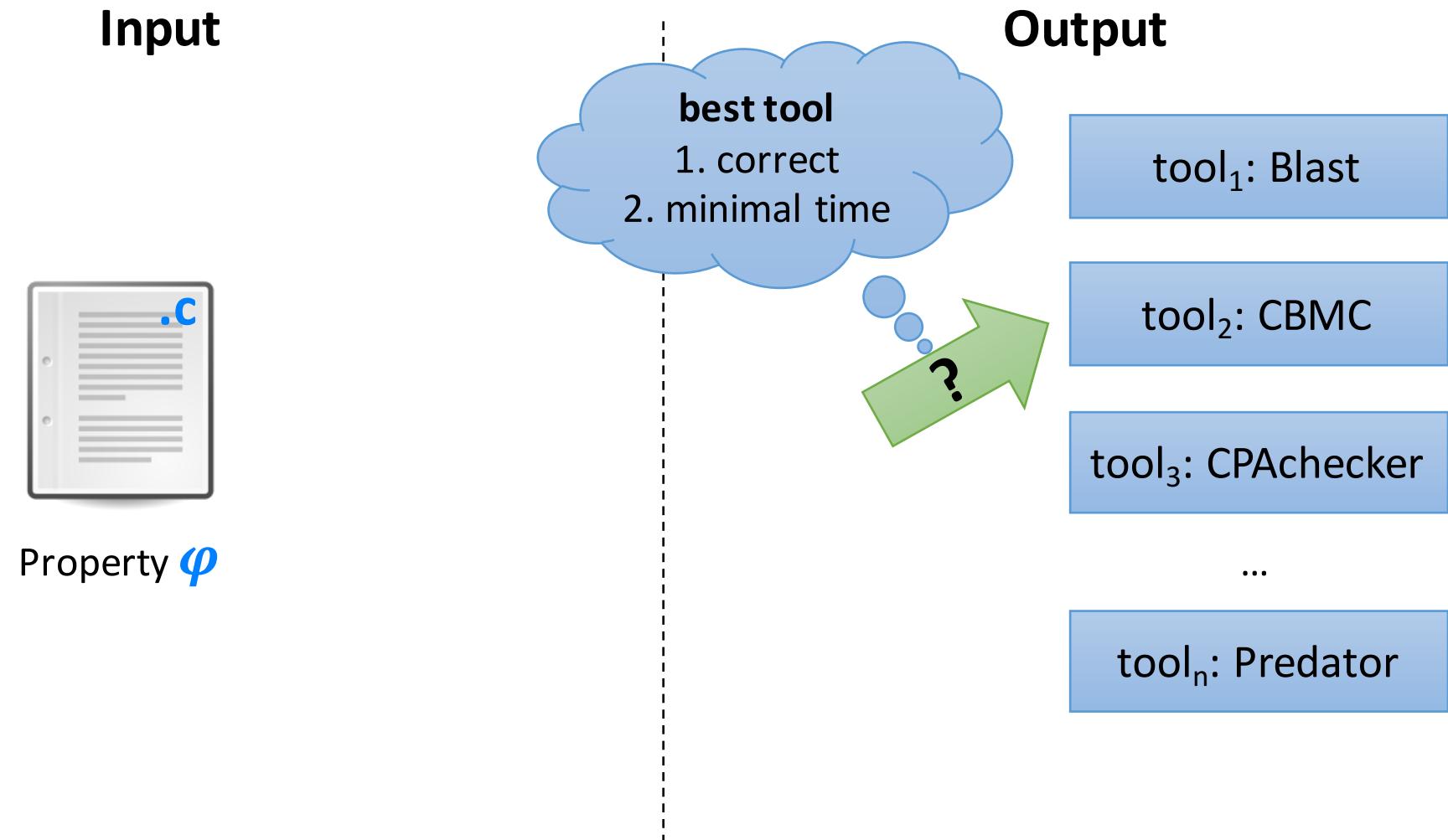
share

bit-precise analysis?

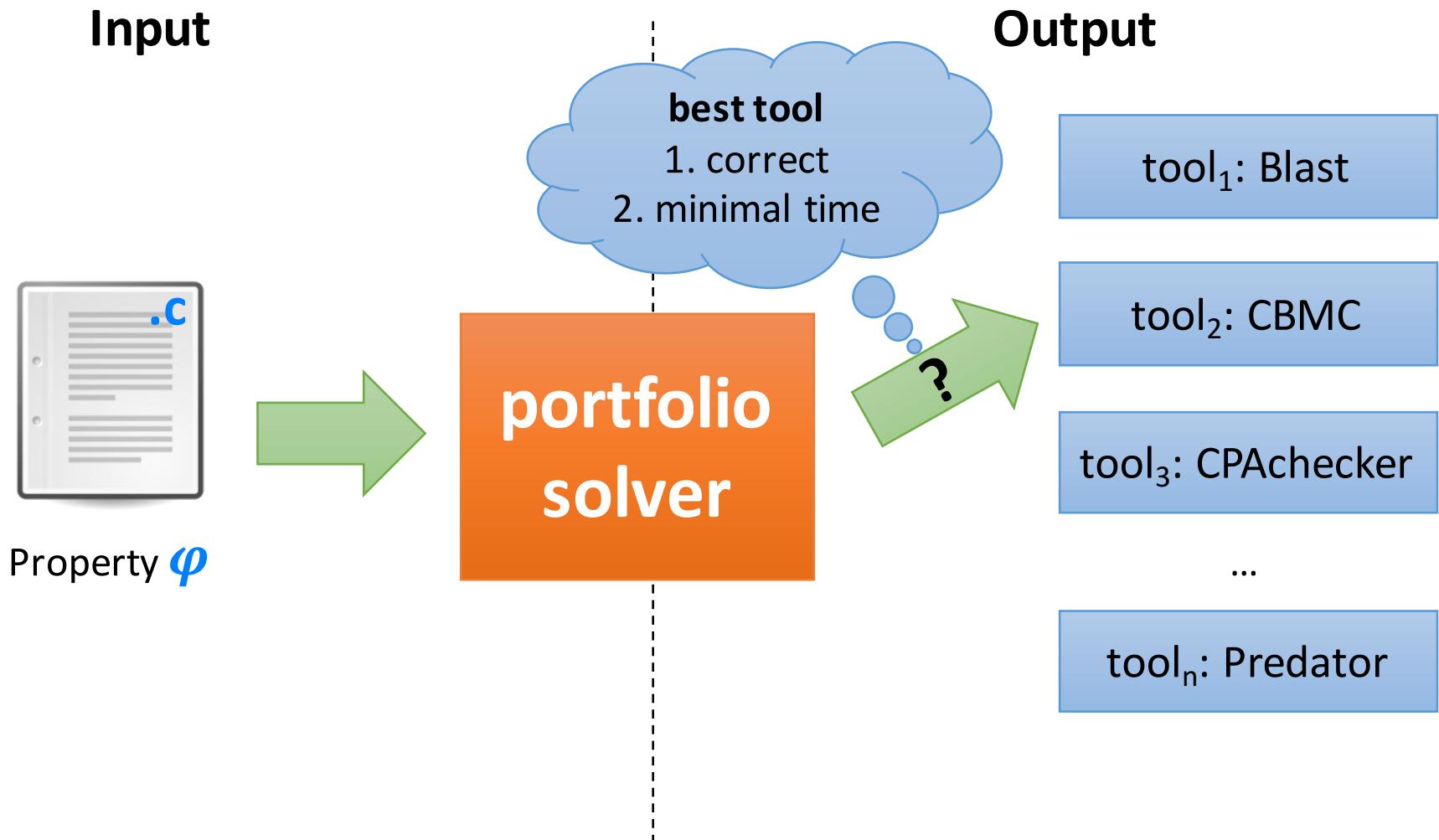
tools have  
individual strengths

John  
Software Engineer

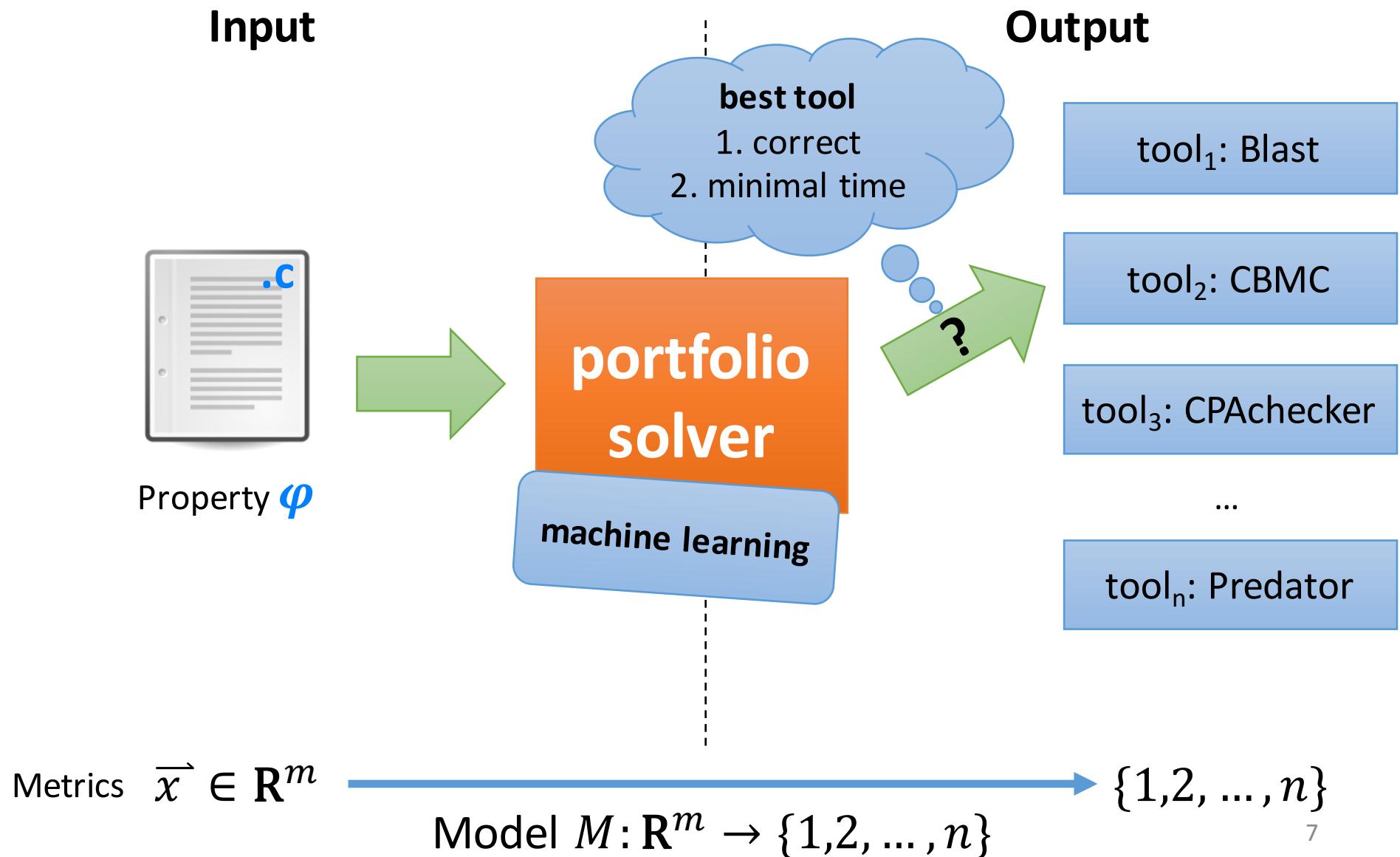
# Helping John: Portfolio Solvers



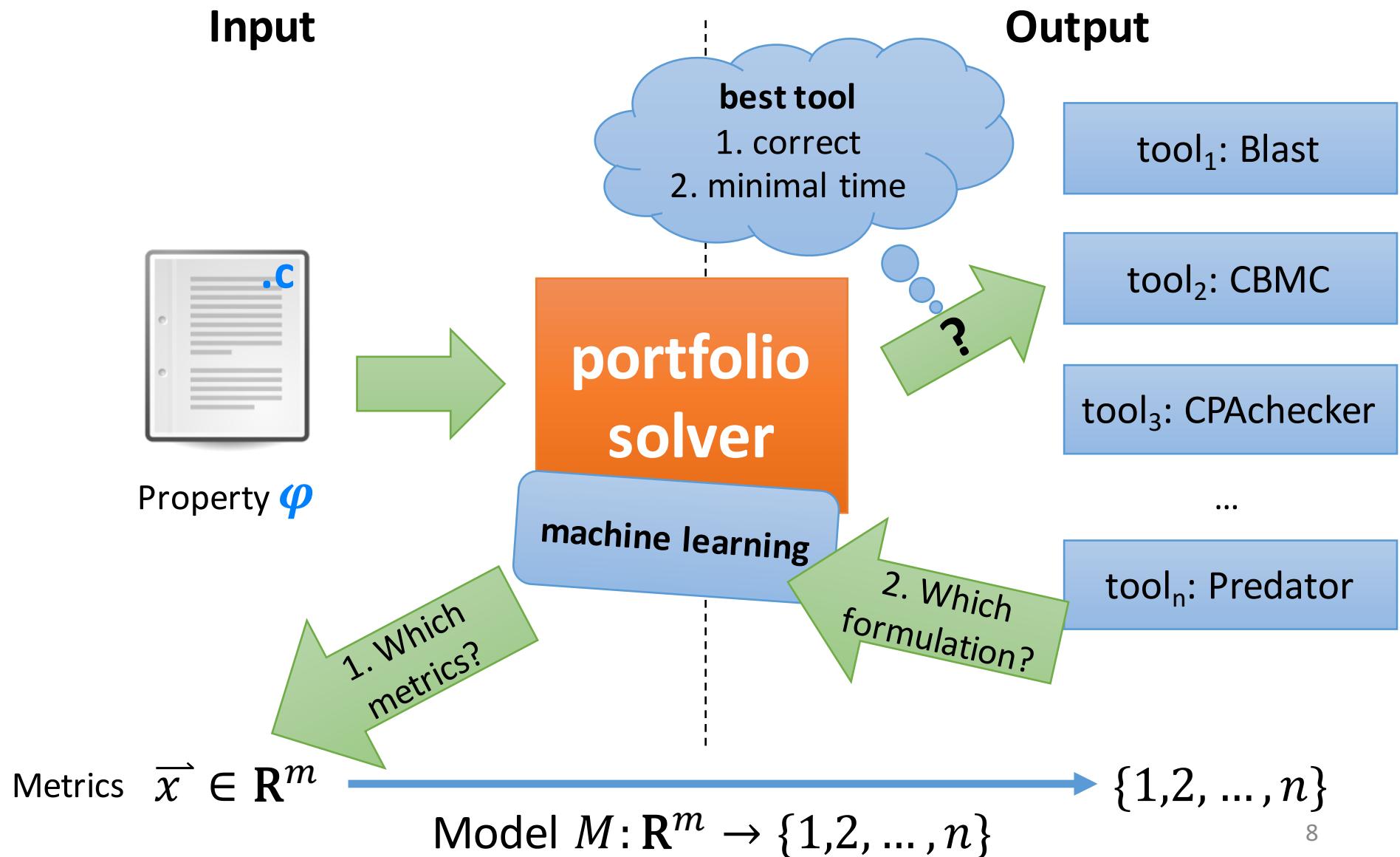
# Helping John: Portfolio Solvers



# Helping John: Portfolio Solvers

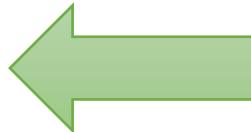


# Helping John: Portfolio Solvers



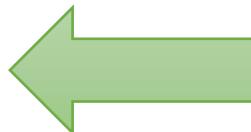
# Program Features – 3 Dimensions

**Program Variables**



focus of this talk

**Program Loops**



## Control Flow

- Recursion?
- Function pointers?
- Complexity of the AST (# of nodes, # of branches)?

Variable Roles  
Loop Patterns  
Machine Learning

# Variable Roles

Intuitively:

**Usage patterns** of variables by programmers.

# Variable Roles

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**Usage patterns** of variables by programmers.

```
int n = 0;  
while (x)  
{  
    n++;  
    x = x & (x-1);  
}
```

# Variable Roles

Intuitively:

**Usage patterns** of variables by programmers.

```
int n = 0;  
while (x)  
{  
    n++; • counter  
    x = x & (x-1);  
}
```

# Variable Roles

Intuitively:

**Usage patterns of variables by programmers.**

```
int n = 0;          loop
while (x)          iterator
{
    n++;           counter
    x = x & (x-1);
}
                                bitvector
```

# Variable Roles

Intuitively:  
**Usage patterns** of variables by programmers.

```
int n = 0;          loop
while (x)          iterator
{
    n++;           counter
    x = x & (x-1); bitvector
}
```

```
int fd = open(path, flags);
int c, val = 0;
while (read(fd, &c, 1) > 0
      && isdigit(c))
{
    val = 10 * val + c - '0';
}
```

# Variable Roles

Intuitively:  
**Usage patterns of variables by programmers.**

```
int n = 0;           • loop
while (x) {          • iterator
{
    n++;            • counter
    x = x & (x-1); • bitvector
}
```

```
file descriptor
int fd = open(path, flags);
int c, val = 0;
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# Variable Roles

Intuitively:  
**Usage patterns of variables by programmers.**

```
int n = 0;           • loop
while (x) {          • iterator
{
    n++;            • counter
    x = x & (x-1); • bitvector
}
}
```

```
file descriptor
int fd = open(path, flags);
int c, val = 0;
while (read(fd, &c, 1) > 0
      && isdigit(c))
{
    val = 10 * val + c - '0';
}
linear
```

# Variable Roles

Intuitively:  
**Usage patterns of variables by programmers.**

```
int n = 0;           loop iterator
while (x) {
{
    n++;           counter
    x = x & (x-1); 
}
bitvector
```

```
file descriptor
int fd = open(path, flags);
int c, val = 0;
while (read(fd, &c, 1) > 0
    && isdigit(c)) {
    val = 10 * val + c - '0';
}
character
linear
```

# Variable Roles

Intuitively:  
**Usage patterns of variables by programmers.**

```
int n = 0;
while (x)
{
    n++;          • counter
    x = x & (x-1); • bitvector
}
```

distinct usage patterns

```
int fd = open(path, flags);
int c, val = 0;
while (read(fd, &c, 1) > 0
    && isdigit(c))
{
    val = 10 * val + c - '0';
}
```

› abstraction functions?

yet, in C: all int

# Variable Roles

**27 variable roles**

## Choice

manual inspection of the cBench benchmark (5.2 KLOC)

## Meaningfulness

1. widely used programming patterns
2. align with tool developer reports from SV-COMP
3. successfully used to predict SV-COMP category

FMCAD'13

## Formal expression & computation

data flow analysis (control-flow insensitive, inter-procedural)

efficient!

# Variable Roles · Metrics

$Vars$  = set of all variables

$Vars^R$  = set of variables assigned role  $R$

$$m_R = \frac{|Vars^R|}{|Vars|}$$

# Variable Roles Loop Patterns Machine Learning

# Loops in SW Verification

Reasoning about loops is useful

- (un)reachability of assertions
- loop unrolling factors
- soundness limits for BMC
- ...

**But:** Reasoning about loops is hard.

**Hypothesis:** reasoning about loops ~ termination analysis

There are loops for which termination proofs are easy.

How can we efficiently describe these loops?

Loop Patterns

# Syntactically Terminating Loops

```
i=0;  
while (i < N) {  
    if (?) i+=1;  
    else   i+=2;  
}
```

$$P(i) : i \geq N$$

linear (in)equalities

constant updates

consistency constraints

## Consistency constraints

- ›  $P$  only depends on  $i$
- › Updates to  $i$  entail eventual truth of  $P$
- › Control-flow reaches  $P$  when true

# Termination Heuristics

```
i=0;  
while (i < N) {  
    if (?) i+=1;  
    else   i+=2;  
}
```

$$P(i) : i \geq N$$

linear (in)equalities

constant updates

consistency constraints

## Consistency constraints

- ›  $P$  only depends on  $i$   

- › Updates to  $i$  entail eventual truth of  $P$   

- › Control-flow reachability

[Pani, 2014]: good heuristics  
for termination

# Loop Patterns

## 5 loop patterns

### Choice

pattern-based termination proof

derive termination heuristics by weakening constraints

### Meaningfulness

1. widely used programming patterns
2. indicates hardness in comparison to termination proving tool

Pani'14

### Formal expression & computation

data flow analysis (control-flow insensitive)

# Loop Patterns · Metrics

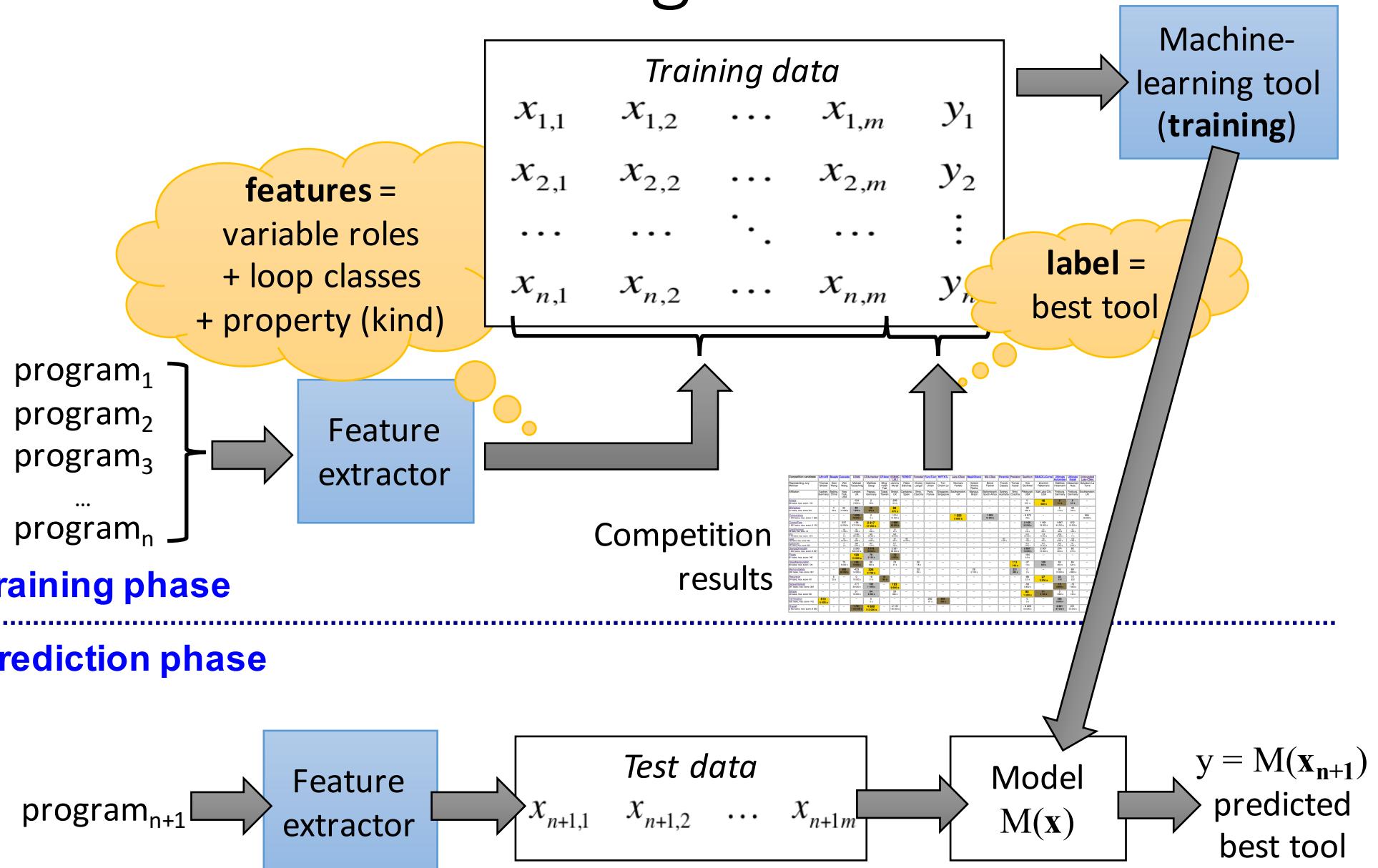
*Loops* = set of all loops

$L^C$  = set of loops in class  $C$

$$m_C = \frac{|L^C|}{|\text{Loops}|}$$

Variable Roles  
Loop Patterns  
Machine Learning

# Machine Learning



# Experiments

**Based on data from SV-COMP'14 and '15.**

**Randomly split dataset 60:40 (*training* : *test*).**

**Repeat 10 experiments:**

Train on *training*.

Evaluate on *test*.

**Report arithmetic mean.**

# Experiments

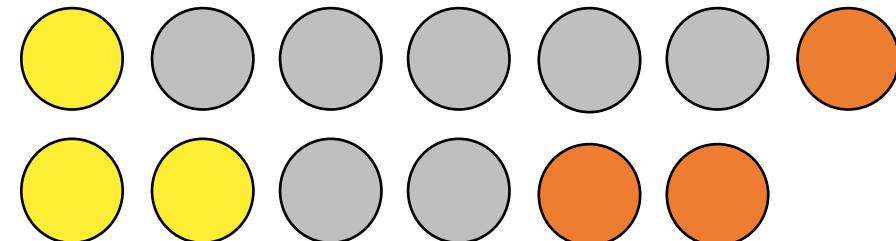
heavily depends on  
scoring policy [CAV'15]

overall score ••• medals

## SV-COMP'14

*Portfolio* 1494

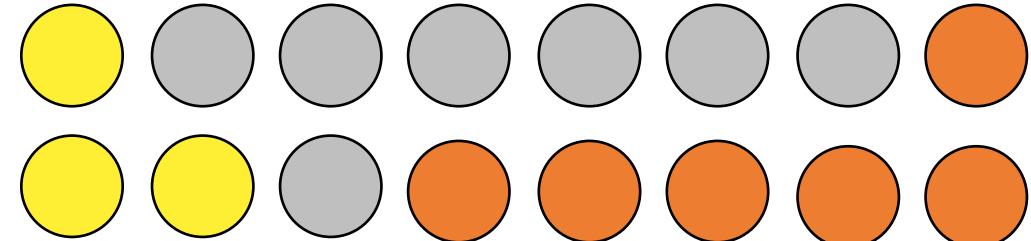
CBMC 1292



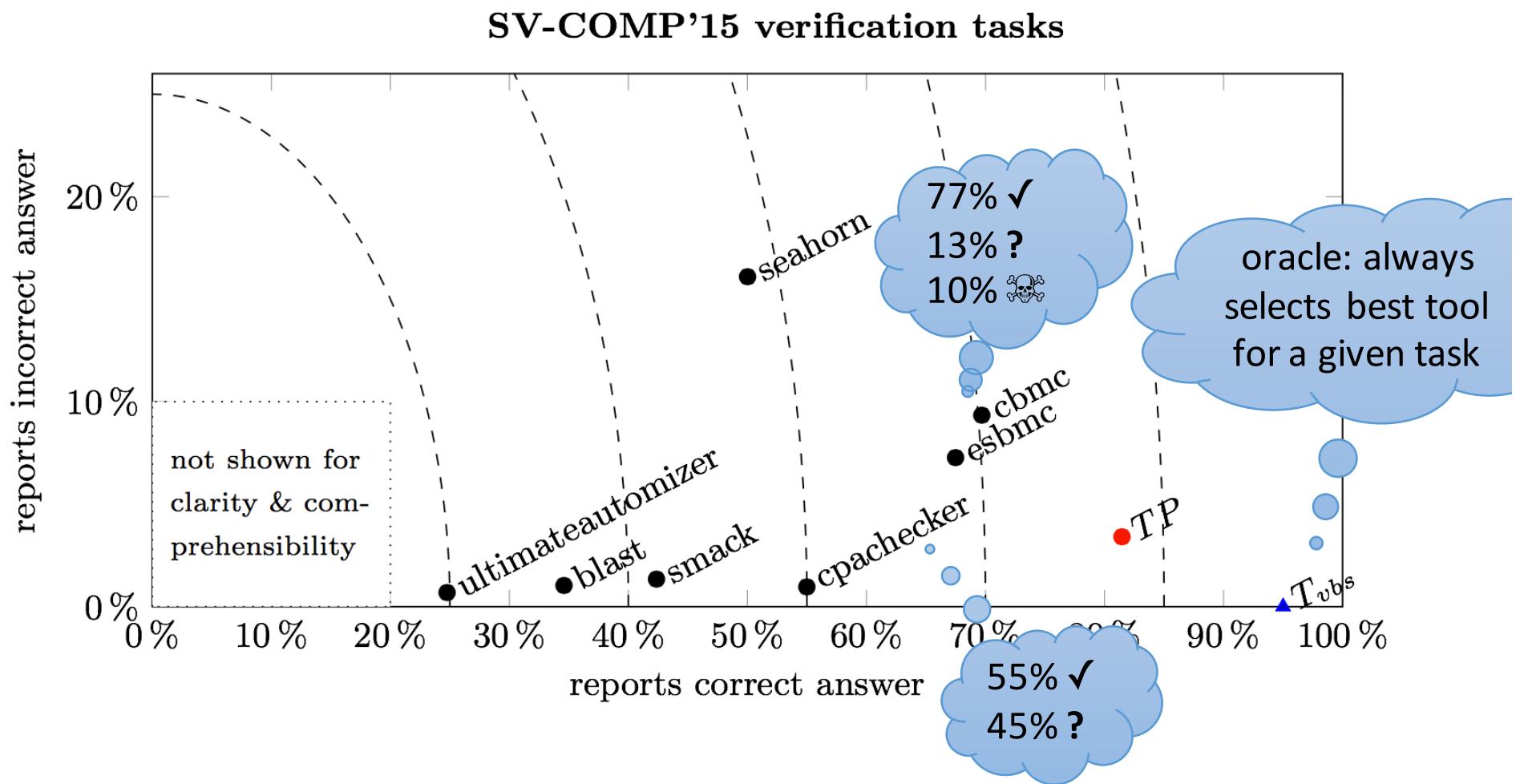
## SV-COMP'15

*Portfolio* 2511

CPAchecker 2228



# Experiments. Interpretation.



# Conclusion

**Introduce 2 families of program metrics**

- variable roles
- loop patterns

**Build a portfolio for SW verification**

- learns the best-performing tool from a training set
- metrics describe the benchmarks
- shows predictive power of our features

**Future**

- guide internal heuristics
- systematic description of benchmarks in research papers

# Conclusion



Demyanova, Pani, Veith, Zuleger  
*Empirical Software Metrics for  
Benchmarking of Verification Tools*

To appear in CAV'15.

» <http://forsyte.at/software/verifolio/>  
tool, detailed results (soon)

# References

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