

# Resolve and Expand

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$T$  boolean formula encoding a (finite transition) relation

$$[[T]] \subseteq \{0,1\}^n \times \{0,1\}^n$$

## Transitive Closure

$$T^* \equiv T^{2^n}$$

### Standard Linear Unfolding

$$T^{i+1}(s,t) \equiv \exists m. T^i(s,m) \wedge T(m,t)$$

### Iterative Squaring via Copying

$$T^{2 \cdot i}(s,t) \equiv \exists m. T^i(s,m) \wedge T^i(m,t)$$

### Non Copying Iterative Squaring

$$T^{2 \cdot i}(s,t) \equiv \exists m. \forall c. \exists l,r. (c \rightarrow (l,r) = (s,m)) \wedge (\bar{c} \rightarrow (l,r) = (m,t)) \wedge T^i(l,r)$$

Why is QBF harder than SAT?

$$\models \forall x . \exists y . (x \leftrightarrow y)$$

$$\not\models \exists y . \forall x . (x \leftrightarrow y)$$

**Decision Order Matters!**

solve-sat(assignment)

[DavisLogemannLoveland62]

boolean-constraint-propagation()

**if** contains-empty-clause() **then return** *false*

**if** no-clause-left() **then return** *true*

$v :=$  next-unassigned-variable()

**return** solve-sat( $S \cup \{v \mapsto \textit{false}\}$ )  $\vee$  solve-sat( $S \cup \{v \mapsto \textit{true}\}$ )

solve-qbf(assignment)

[CadoliGiovanardiSchaerf98]

boolean-constraint-propagation()

**if** contains-empty-clause() **then return** *false*

**if** no-clause-left() **then return** *true*

$v :=$  next-**outermost**-unassigned-variable()

**@** := is-existential( $v$ ) ?  $\vee$  :  $\wedge$

**return** solve-sat( $S \cup \{v \mapsto \textit{false}\}$ ) **@** solve-sat( $S \cup \{v \mapsto \textit{true}\}$ )

- almost all implementations are QBF-enhanced DPLL: [Cadoli...98] [Rintanen01]
  - recently **learning** was added [Giunchiglia...01] [Letz01] [ZhangMalik02]
  - all deterministic solvers (except one) in QBF-Evaluation'03 were DPLL based
  - **top-down:** split on variables from the **outside** to the **inside**
- multiple quantifier elimination procedures:
  - **enumeration** [PlaistedBiereZhu03] [McMillan02]
  - **expansion** [Aziz-Abdulla...00] [WilliamsBiere...00] [AyariBasin02]
  - **bottom-up:** eliminate variables from the **inside** to the **outside**
- **q-resolution** [Kleine-Büning...95]

- **collect** variables in scopes, **order** variables and scopes according to nesting depth:

$$\underbrace{\exists a, b, c, d.}_{\text{scope 0}} \quad \underbrace{\forall x, y, z.}_{\text{scope 1}} \quad \underbrace{\exists r, s, t.}_{\text{scope 2}} \quad (c \vee d)(a \vee \bar{c} \vee \bar{x} \vee y)(\bar{a} \vee x \vee s)(t \vee \dots) \dots$$

**attach** clauses to the scope of its innermost variables

- **remove** innermost universal literals in clauses attached to universal scopes:

$$(a \vee \bar{c} \vee \bar{x} \vee y) \text{ simplifies to } (a \vee \bar{c})$$

- q-resolution = resolution + forall reduction

- all clauses are forall reduced
  - ⇒ innermost scope is always **existential**
  - ⇒ no clauses attached to **universal** scopes
- normalized structure of quantified CNF:

$$\Omega(S_1) S_1 . \quad \Omega(S_2) S_2 . \quad \dots \quad \forall S_{m-1} . \quad \exists S_m . \quad f \wedge g \quad m \geq 2$$

$f$   $\equiv$  clauses of scope  $S_m$

$g$   $\equiv$  clauses of outer scopes  $S_i, \quad i < m - 1$

$S_{\exists}$   $\equiv$   $S_m$

$S_{\forall}$   $\equiv$   $S_{m-1}$

resolve-and-expand()

**forever**

simplify()

**if** contains-empty-clause() **then return** *false*

**if** no-clause-left() **then return** *true*

**if** is-propositional() **then return** sat-solve( $\emptyset$ )

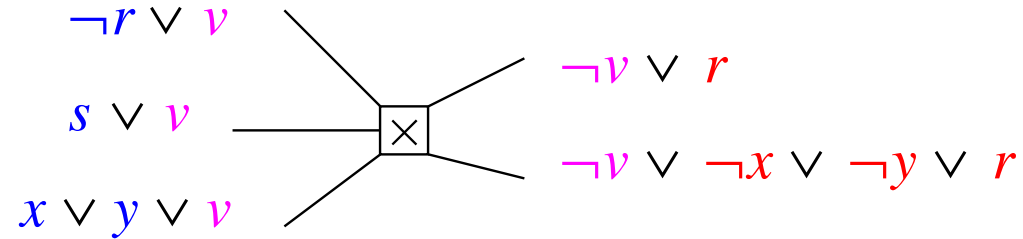
$v :=$  schedule-cheapest-to-eliminate-variable()

**if** is-existential( $v$ ) **then** resolve( $v$ )

**if** is-universal( $v$ ) **then** expand( $v$ )



**original** clauses in which  $v$  or  $\neg v$  occurs:



**add** forall reduced non-trivial resolvents:

$$(s \vee r), \quad (x \vee y \vee r), \quad \text{and} \quad (s \vee \neg x \vee \neg y \vee r)$$

**remove** original clauses

one-to-one mapping of variables:  $u \in S_{\exists}$  mapped to  $u' \in S'_{\exists}$

before expansion:

$$\Omega(S_1) S_1 . \Omega(S_2) S_2 . \dots \forall S_{\forall} . \exists S_{\exists} . f \wedge g$$

after expansion:

$$\Omega(S_1) S_1 . \Omega(S_2) S_2 . \dots \forall (S_{\forall} - \{v\}) . \exists (S_{\exists} \cup S'_{\exists}) . f\{v/0\} \wedge f'\{v/1\} \wedge g$$

- elimination cost: number of expected added literals

$o(l) \equiv$  number of clauses with literal  $l$

$s(l) \equiv$  sum of lengths of clauses with literal  $l$

$s(S) \equiv$  sum lengths of clauses with scope  $S$

- expansion cost:  $s(S_{\exists}) - \left( s(v) + s(\neg v) + o(v) + o(\neg v) \right)$

- resolution cost:  $o(\neg v) \cdot \left( s(v) - o(v) \right) + o(v) \cdot \left( s(\neg v) - o(\neg v) \right) - \left( s(v) + s(\neg v) \right)$

benchmark family		#inst	decide	qube	semprop	expand	quantor
1	adder*	16	2	2	2	1	<u>3</u>
2	Adder2*	14	2	2	2	2	<u>3</u>
3	C[0-9]*	27	2	3	2	3	<u>4</u>
4	CHAIN*	11	10	7	<b>11</b>	4	<b>11</b>
5	comp*	5	4	4	<b>5</b>	<b>5</b>	<b>5</b>
6	flip*	7	6	<b>7</b>	<b>7</b>	<b>7</b>	<b>7</b>
7	impl*	16	12	<b>16</b>	<b>16</b>	<b>16</b>	<b>16</b>
8	k*	171	77	91	97	60	<u><b>108</b></u>
9	mutex*	2	1	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>
10	robots*	48	0	<b>36</b>	<b>36</b>	15	24
11	term1*	4	2	<b>3</b>	<b>3</b>	1	<b>3</b>
12	toilet*	260	187	<b>260</b>	<b>260</b>	259	259
13	TOILET*	8	<b>8</b>	6	<b>8</b>	<b>8</b>	<b>8</b>
14	tree*	12	10	<b>12</b>	<b>12</b>	8	<b>12</b>
#(among best in family)			<b>1</b>	<b>7</b>	<b>10</b>	<b>5</b>	<b>12</b>
#(single best in family)			<u><b>0</b></u>	<u><b>0</b></u>	<u><b>0</b></u>	<u><b>0</b></u>	<u><b>4</b></u>

(families with no difference and two actually random families removed)

- resolve quadratic in number of occurrences, expand may double the size  
⇒ simplify CNF as much as possible before elimination
- standard simplification: **unit propagation, pure literal rule, forall reduction**
- **equivalence reasoning:** extract bi-implications and substitute variables

$$\forall x . \exists y . (x \vee y)(x \rightarrow y)(y \rightarrow x) \equiv \forall x . \exists y . (x \vee y)(x = y) \equiv \forall x . \exists y . (x \vee x) \equiv 0$$

- **subsumption:** remove subsumed clauses
  - backward subsumption is checked on-the-fly whenever a clause is added
  - forward subsumption is expensive and only checked before expensive operations

hard instance	time	space	$\forall$	$\exists$	units	pure	subsu.	subst.	$\forall$ red.
1 Adder2-6-s	29.6	19.7	90	13732	126	13282	174081	0	37268
2 adder-4-sat	0.2	2.8	42	1618	0	884	6487	0	960
3 adder-6-sat	36.6	22.7	90	13926	0	7290	197091	0	54174
4 C49*1.*_0_0*	27.9	13.3	1	579	0	0	48	84	0
5 C5*1.*_0_0*	56.2	16.0	2	2288	10	0	4552	2494	0
6 k_path_n-15	0.1	0.8	32	977	66	82	2369	2	547
7 k_path_n-16	0.1	0.8	34	1042	69	85	2567	2	597
8 k_path_n-17	0.1	0.9	36	1087	72	100	3020	2	639
9 k_path_n-18	0.1	0.9	36	1146	76	106	3242	2	725
10 k_path_n-20	0.1	0.9	38	1240	84	149	3967	2	855
11 k_path_n-21	0.1	1.0	40	1318	84	130	4470	2	909
12 k_t4p_n-7	15.5	105.8	43	88145	138	58674	760844	8	215
13 k_t4p_p-8	5.8	178.6	29	12798	206	5012	85911	4	138
14 k_t4p_p-9	0.3	4.5	32	4179	137	1389	23344	10	142
15 k_t4p_p-10	27.9	152.9	35	130136	193	63876	938973	4	137
16 k_t4p_p-11	86.0	471.5	38	196785	204	79547	1499430	4	140
17 k_t4p_p-15	84.6	354.7	50	240892	169	181676	1336774	9	226
18 k_t4p_p-20	3.6	16.1	65	27388	182	21306	197273	11	325

time in seconds, space in MB

	hard instance	time	space	∇
1	Adder2-6-s	(12.2)	m.o.	—
2	adder-4-sat	(12.1)	m.o.	—
3	adder-6-sat	(13.0)	m.o.	—
4	C49*1.*_0_0*	98.3	40.8	1
5	C5*1.*_0_0*	357.0	45.6	2
6	k_path_n-15	(16.5)	m.o.	—
7	k_path_n-16	(16.6)	m.o.	—
8	k_path_n-17	(16.2)	m.o.	—
9	k_path_n-18	(16.8)	m.o.	—
10	k_path_n-20	(21.4)	m.o.	—
11	k_path_n-21	(21.0)	m.o.	—
12	k_t4p_n-7	(16.8)	m.o.	—
13	k_t4p_p-8	(21.4)	m.o.	—
14	k_t4p_p-9	(21.2)	m.o.	—
15	k_t4p_p-10	(17.3)	m.o.	—
16	k_t4p_p-11	(17.3)	m.o.	—
17	k_t4p_p-15	(21.3)	m.o.	—
18	k_t4p_p-20	(20.9)	m.o.	—

time in seconds, space in MB, m.o. = memory out (> 1 GB)

- novel **resolution** and **expansion** based QBF decision procedure:
  - simplifications: fast subsumption algorithm, ...
  - resource-driven scheduler
  - efficient implementation: QUANTOR
- future directions:
  - combine bottom-up with top-down
  - QBF more complex than SAT:
    - ⇒ many and more expensive optimizations possible
  - compact data structures: BDDs or ZBDDs