SAT-BASED BOUNDED MODEL CHECKING

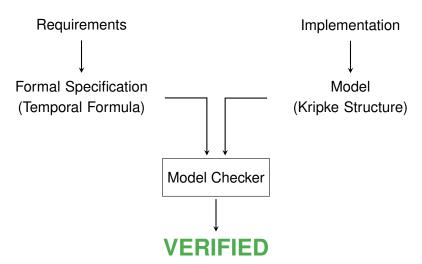
Formal Models SS19



Martina Seidl Institute for Formal Models and Verification

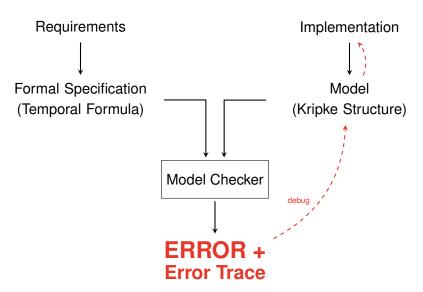


Model Checking





Model Checking





Types of Model Checking

General question: Given a system K and a property p, does p hold for K (i.e., for all initial states of K)?

- Explicit state model checking
 - enumeration of the state space
 - □ state explosion problem
- Symbolic model checking
 - □ representation of model checking problem as logical formula (e.g., in propositional logic (SAT) or QBF)



Some Properties

- **Reachability**: property *p* holds in one reachable state
- Invariant: property p holds in all reachable states
- **Safety**: some bad property *p* never holds "something bad will never happen"
- Liveness: something good will eventually happen
- Fairness: under certain conditions, some property holds repeatedly

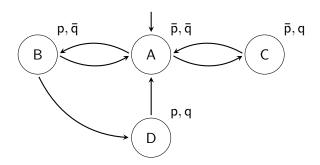


Example: Mutual Exclusion

Given two processes P and Q which share a resource R.

- If R is accessed by P, then property p is true.
- If R is accessed by Q, then property q is true.

The behavior of P and Q is modeled by this Kripke structure:





Limboole

- SAT-solver for formulas in non-CNF
- available at http://fmv.jku.at/limboole/
- input format in BNF:

$$\langle expr \rangle ::= \langle iff \rangle$$

$$\langle iff \rangle ::= \langle implies \rangle \mid \langle implies \rangle \text{ "<--" }\langle implies \rangle$$

$$\langle implies \rangle ::= \langle or \rangle \mid \langle or \rangle \text{ "---" }\langle or \rangle \mid \langle or \rangle \text{ "<--" }\langle or \rangle$$

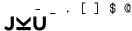
$$\langle or \rangle ::= \langle and \rangle \mid \langle and \rangle \text{ "|" }\langle and \rangle$$

$$\langle and \rangle ::= \langle not \rangle \mid \langle not \rangle \text{ "&" }\langle not \rangle$$

$$\langle not \rangle ::= \langle basic \rangle \mid \text{"!" }\langle not \rangle$$

$$\langle basic \rangle ::= \langle var \rangle \mid \text{"(" }\langle expr \rangle \text{")"}$$

where 'var' is a string over letters, digits, and



Symbolic Encoding of Kripke Structures

Given Kripke structure K = (S, I, T, L) over $A = \{a_1, \dots, a_n\}$.

- 1. Introduce sets $\mathcal{A}' = \{a'_1, \dots, a'_n\}$ and $\mathcal{A}'' = \{a''_1, \dots, a''_n\}$ for the **definition of one transition step** \mathcal{T} **over** \mathcal{A}' **and** \mathcal{A}'' .
- 2. Associate each state $s \in S$ with two conjunctions of literals current(s) and next(s):¹

 - $\square \ \ next(s) := (k_1 \wedge \ldots \wedge k_n)$ such that $k_i = a_i''$ if $a_i \in L(s)$ else $k_i = \bar{a}_i''$.
- 3. Define prop. formula \mathcal{T} over $\mathcal{A}', \mathcal{A}''$ such that $\forall s_i, s_j \in S$ $(\mathcal{T} \land current(s_i) \land next(s_j))$ is satisfiable iff $(s_i, s_j) \in T$.

¹note: the mapping "state to conjunction" has to be bijective

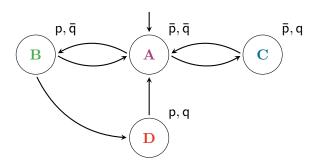


Naive Encoding of Kripke Structures in SAT

```
Let K = (S, I, T, L) be a Kripke structure over A.
\mathcal{T} := \top
while S \neq \emptyset do
    select s \in S
    S := S \setminus \{s\}
    N := 1
    for all (s,t) \in T do
         N := N \vee next(t)
    end for
    \mathcal{T} := \mathcal{T} \wedge (current(s) \rightarrow N)
end while
return \mathcal{T}
```



Naive Encoding of Kripke Structures in SAT



$$\mathcal{T} := \mathsf{T} \qquad \wedge$$

$$(\bar{\mathsf{p}} \wedge \bar{\mathsf{q}}) \to (\bot \vee (\bar{\mathsf{p}}' \wedge \mathsf{q}') \vee (\mathsf{p}' \wedge \bar{\mathsf{q}}')) \wedge$$

$$(\mathsf{p} \wedge \bar{\mathsf{q}}) \to (\bot \vee (\bar{\mathsf{p}}' \wedge \bar{\mathsf{q}}') \vee (\mathsf{p}' \wedge \mathsf{q}')) \wedge$$

$$(\bar{\mathsf{p}} \wedge \mathsf{q}) \to (\bot \vee (\bar{\mathsf{p}}' \wedge \bar{\mathsf{q}}')) \wedge$$

$$(\mathsf{p} \wedge \mathsf{q}) \to (\bot \vee (\bar{\mathsf{p}}' \wedge \bar{\mathsf{q}}'))$$



Naive Encoding of Kripke Structures in SAT

Encoding in Limboole syntax:

```
((!p & !q) -> (!p-next & q-next) | (p-next & !q-next)) &
((p & !q) -> (!p-next & !q-next) | (p-next & q-next)) &
((!p & q) -> (!p-next & !q-next)) &
((p & q) -> (!p-next & !q-next))
> limboole limboole/mutual.boole -s
% SATISFIABLE formula (satisfying assignment follows)
p = 0
a = 0
p-next = 0
q-next = 1
```



Symbolic Encoding of Kripke Structures

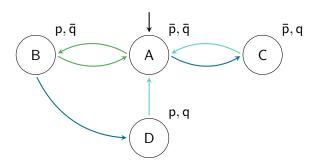
Alternative encoding of transition function:

Successor states p', q':

$$(p' \leftrightarrow (\bar{p} \land \bar{q}) \land q' \leftrightarrow 0)$$

 $(p' \leftrightarrow (p \land \bar{q}) \land q' \leftrightarrow \bar{q})$

p	q	p'	q'	or	p'	q'
0	0	1	0		0	1
0	1	0	0		0	0
1	0	0	0		1	1
1	1	0	0		0	0





Example: One Step

Encoding in Limboole syntax:

```
(((p-next <-> (!p & !q)) & (!q-next)) |
((p-next <-> (p & !q)) & (q-next <-> !q)))
> limboole -s mutual2.boole
% SATISFIABLE formula (satisfying assignment follows)
p = 0
                                                         \bar{p}, \bar{q}
                                      p, \bar{q}
                                                                            \bar{p}, q
p-next = 1
q-next = 0
                                  В
                                                         p, q
```



Multiple Transition Steps

- \blacksquare \mathcal{T} over \mathcal{A}' and \mathcal{A}'' defines one transition step
 - \square we also write $\mathcal{T}(s_0,s_1)$ indicating that we can go from state s_0 to a state s_1
- \blacksquare \mathcal{T} over \mathcal{A}'' and \mathcal{A}''' defines one transition step
 - \square we also write $\mathcal{T}(s_1,s_2)$ indicating that we can go from state a s_1 to a state s_2
- $\mathcal{T}(s_0, s_1) \wedge \mathcal{T}(s_1, s_2)$ defines two transition steps from a state s_0 to a state s_1
- Example (previous slides):

$$\begin{array}{l} (((p' \leftrightarrow (\bar{p} \land \bar{q})) \land (q' \leftrightarrow 0)) \lor ((p' \leftrightarrow (p \land \bar{q})) \land (q' \leftrightarrow \bar{q}))) \quad \land \\ (((p'' \leftrightarrow (\bar{p}' \land \bar{q}')) \land (q'' \leftrightarrow 0)) \lor ((p'' \leftrightarrow (p' \land \bar{q}')) \land (q'' \leftrightarrow \bar{q}'))) \end{array}$$



Example: Two Steps

Encoding in Limboole syntax:

```
((((p-next <-> (!p & !q)) & (!q-next))
((p-next <-> (p & !q)) & (q-next <-> !q)))) &
((((p-next2 <-> (!p-next & !q-next)) & (!q-next2)) |
((p-next2 <-> (p-next & !q-next)) & (q-next2 <-> !q-next))))
> limboole -s mutual2-twoSteps.boole
% SATISFIABLE formula (satisfying assignment follows)
0 = q
a = 1
                                                    p, q
                                   p, \bar{q}
                                                                      \bar{p}, q
p-next = 0
                               В
q-next = 0
p-next2 = 1
q-next2 = 0
                                                    p, q
```



Example: Three Steps

Encoding in Limboole syntax:

```
((((p-next <-> (!p & !q)) & (!q-next))
((p-next <-> (p & !q)) & (q-next <-> !q)))) &
((((p-next2 <-> (!p-next & !q-next)) & (!q-next2)) |
((p-next2 <-> (p-next & !q-next)) & (q-next2 <-> !q-next)))) &
((((p-next3 <-> (!p-next2 & !q-next2)) & (!q-next3)) |
((p-next3 <-> (p-next2 & !q-next2)) & (q-next3 <-> !q-next2))))
limboole -s mutual2-threeSteps.boole
% SATISFIABLE formula (satisfying assignment follows)
p = 0
a = 1
                                                    \bar{p}, \bar{q}
                                  p, ā
                                                                     p, q
p-next = 0
q-next = 0
                               В
p-next2 = 1
q-next2 = 0
p-next3 = 1
                                                    p, q
q-next3 = 1
                                                                       14/22
```

Bounded Model Checking (Safety)

- Given a Kripke structure K. Is there a path of length k to a **bad state** s, i.e., a certain property p is violated in s?
- \blacksquare In other words: there is a path where Gp does not hold in K
- Observation: if Gp does not hold in K, there is a **finite** counter-example.
- Idea: consider paths of fixed length k
 - \supset encode problem to propositional formula ϕ
 - pass problem to SAT solver
 - $\square \phi$ is true \Leftrightarrow model of ϕ is counter-example
 - \Box if ϕ is false, then increase k



Bounded Model Checking (Safety)

A bounded model checking (BMC) problem for Kripke structure K and safety property Gp is encoded by

$$I(s_0) \wedge \mathcal{T}(s_0, s_1) \wedge \mathcal{T}(s_1, s_2) \wedge \ldots \wedge \mathcal{T}(s_{k-1}, s_k) \wedge \underline{B(s_k)}$$

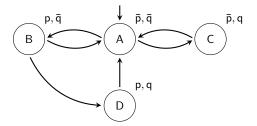
where

- \blacksquare $I(s_0)$ is true $\Leftrightarrow s_0$ is an initial state
- \blacksquare \mathcal{T} is the transition function of K
- $B(s_k)$ is true $\Leftrightarrow s_k$ is a bad state, i.e., $\neg p$ holds in s_k



BMC Example

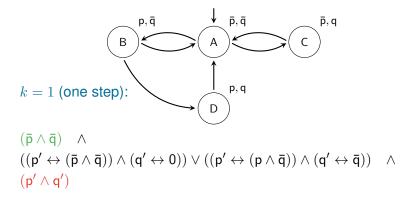
We want to know if $G(\bar{p} \vee \bar{q})$ holds for Kripke structure K:





BMC Example

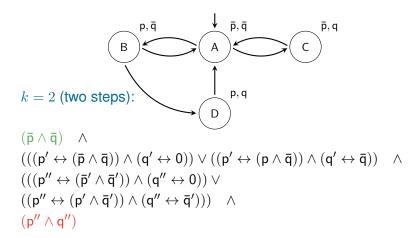
We want to know if $G(\bar{p} \vee \bar{q})$ holds for Kripke structure K:





BMC Example

We want to know if $G(\bar{p} \vee \bar{q})$ holds for Kripke structure K:





Bounded Model Checking (Fairness)

- Given a Kripke structure K. Is there a path such that a property $\neg p$ holds forever?
- In other words: there is a path such that Fp does not hold in K
- Observation 1: if Fp does not hold in *K*, there is an **infinite** counter-example.
- Observation 2: if the counter-example is infinite, then it has to be because of a cycle.



Bounded Model Checking (Fairness)

A bounded model checking (BMC) problem for Kripke structure K and fairness property Fp is encoded by

$$I(s_0) \wedge \bigwedge_{l=0}^{k-1} \mathcal{T}(s_l, s_{l+1}) \wedge \bigvee_{i=0}^{k} \mathcal{T}(s_k, s_i) \wedge \bigwedge_{j=0}^{k} F(s_j)$$

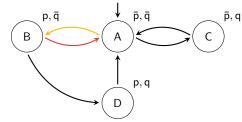
where

- $I(s_0)$ is true $\Leftrightarrow s_0$ is an initial state
- \blacksquare \mathcal{T} is the transition function of K
- $F(s_k)$ is true $\Leftrightarrow \neg p$ holds in s_k



BMC Fairness

We want to know if Fq holds for Kripke structure K:



Initial State:

$$(\bar{p}\wedge\bar{q})\quad \wedge\quad$$

One Step:

$$\big(((p' \leftrightarrow (\overline{p} \wedge \overline{q})) \wedge (q' \leftrightarrow 0)) \vee ((p' \leftrightarrow (p \wedge \overline{q})) \wedge (q' \leftrightarrow \overline{q}))\big) \quad \wedge \quad$$

Cycle Check:

$$\begin{array}{l} ((((p \leftrightarrow (\bar{p}' \land \bar{q}')) \land (q \leftrightarrow 0)) \lor ((p \leftrightarrow (p' \land \bar{q}')) \land (q \leftrightarrow \bar{q}'))) \lor \\ (((p' \leftrightarrow (\bar{p}' \land \bar{q}')) \land (q' \leftrightarrow 0)) \lor ((p' \leftrightarrow (p' \land \bar{q}')) \land (q' \leftrightarrow \bar{q}')))) \land \end{array}$$

Property Check:

$$\overline{q}\wedge \overline{q}'$$



BMC Summary

- BMC is incomplete ...
 ☐ if all checked formulas are unsat, no insight
 ☐ how to choose k? when to stop increasing k?
 ... very efficient (e.g., debugging)
- many tuning techniques
 - exploit similarities between two transition steps (structure sharing
 - simplification of formula by rewritings)



How to choose k for Safety?

Given Kripke structure K, the **diameter** is the smallest number d such that for every path s_0, \ldots, s_{d+1} there exists a path t_0, \ldots, t_l such that $l \leq d$ and $t_0 = s_0$ and $t_l = s_{d+1}$.

- If a state *s* is reachable from state *t*, then there is a path of length *d* or less where *d* is the diameter.
- The diameter is the longest shortest path.
- Computing the diameter is difficult (solve a QBF).

