

optimization of if-then-else chains

original C code

```
if(!a && !b) h();  
else if(!a) g();  
else f();
```



```
if(!a) {  
    if(!b) h();  
    else g();  
} else f();
```



optimized C code

```
if(a) f();  
else if(b) g();  
else h();
```



```
if(a) f();  
else {  
    if(!b) h();  
    else g();  
}
```

How to check that these two versions are equivalent?

1. represent procedures as *independent* boolean variables

original :=

if $\neg a \wedge \neg b$ **then** h
else if $\neg a$ **then** g
else f

optimized :=

if a **then** f
else if b **then** g
else h

2. compile if-then-else chains into boolean formulae

$$\text{compile}(\mathbf{if } x \mathbf{ then } y \mathbf{ else } z) \equiv (x \wedge y) \vee (\neg x \wedge z)$$

3. check equivalence of boolean formulae

$$\text{compile}(\mathit{original}) \Leftrightarrow \text{compile}(\mathit{optimized})$$

$$\begin{aligned}
 \textit{original} &\equiv \mathbf{\text{if } \neg a \wedge \neg b \text{ then } h \text{ else if } \neg a \text{ then } g \text{ else } f} \\
 &\equiv (\neg a \wedge \neg b) \wedge h \vee \neg(\neg a \wedge \neg b) \wedge \mathbf{\text{if } \neg a \text{ then } g \text{ else } f} \\
 &\equiv (\neg a \wedge \neg b) \wedge h \vee \neg(\neg a \wedge \neg b) \wedge (\neg a \wedge g \vee a \wedge f)
 \end{aligned}$$

$$\begin{aligned}
 \textit{optimized} &\equiv \mathbf{\text{if } a \text{ then } f \text{ else if } b \text{ then } g \text{ else } h} \\
 &\equiv a \wedge f \vee \neg a \wedge \mathbf{\text{if } b \text{ then } g \text{ else } h} \\
 &\equiv a \wedge f \vee \neg a \wedge (b \wedge g \vee \neg b \wedge h)
 \end{aligned}$$

$$(\neg a \wedge \neg b) \wedge h \vee \neg(\neg a \wedge \neg b) \wedge (\neg a \wedge g \vee a \wedge f) \Leftrightarrow a \wedge f \vee \neg a \wedge (b \wedge g \vee \neg b \wedge h)$$

Reformulate it as a satisfiability (SAT) problem:

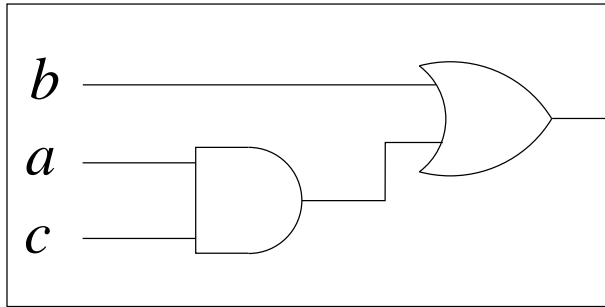
Is there an assignment to a, b, f, g, h ,
which results in different evaluations of original and optimized?

or equivalently:

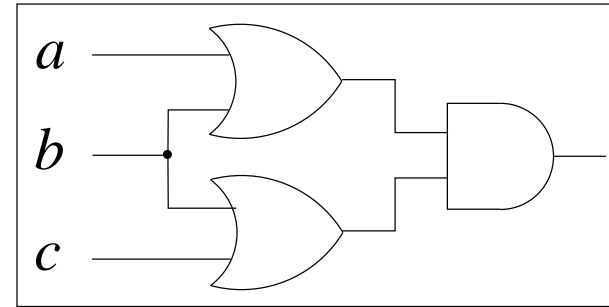
Is the boolean formula $\text{compile}(\textit{original}) \not\leftrightarrow \text{compile}(\textit{optimized})$ satisfiable?

such an assignment would provide an easy to understand counterexample

Note: by concentrating on counterexamples we moved from Co-NP to NP
(this is just a theoretical note and not really important for applications)



$$b \vee a \wedge c$$



$$(a \vee b) \wedge (b \vee c)$$

equivalent?

$$b \vee a \wedge c$$

\Leftrightarrow

$$(a \vee b) \wedge (b \vee c)$$

SAT (Satisfiability) the classical NP complete Problem:

Given a propositional formula f over n propositional variables $V = \{x, y, \dots\}$.

Is there are an assignment $\sigma : V \rightarrow \{0, 1\}$ with $\sigma(f) = 1$?

SAT belongs to NP

There is a *non-deterministic* Turing-machine deciding SAT in polynomial time:

guess the assignment σ (linear in n), calculate $\sigma(f)$ (linear in $|f|$)

Note: on a *real* (deterministic) computer this would still require 2^n time

SAT is complete for NP (see complexity / theory class)

Implications for us:

general SAT algorithms are probably exponential in time (unless NP = P)

Definition

a formula in **Conjunctive Normal Form** (CNF) is a conjunction of clauses

$$C_1 \wedge C_2 \wedge \dots \wedge C_n$$

each clause C is a disjunction of literals

$$C = L_1 \vee \dots \vee L_m$$

and each literal is either a plain variable x or a negated variable \bar{x} .

Example $(a \vee b \vee c) \wedge (\bar{a} \vee \bar{b}) \wedge (\bar{a} \vee \bar{c})$

Note 1: two notions for negation: in \bar{x} and \neg as in $\neg x$ for denoting negation.

Note 2: the original SAT problem is actually formulated for CNF

Note 3: SAT solvers mostly also expect CNF as input

Assumption: we only have conjunction, disjunction and negation as operators.

a formula is in Negation Normal Form (NNF),
if negations only occur in front of variables

⇒ all *internal* nodes in the formula tree are either ANDs or ORs

linear algorithms for generating NNF from an arbitrary formula

often NNF generations includes elimination of other non-monotonic operators:

$$\text{NNF of } f \leftrightarrow g \text{ is NNF of } f \wedge g \vee \bar{f} \wedge \bar{g}$$

in this case the result can be exponentially larger (see parity example later).

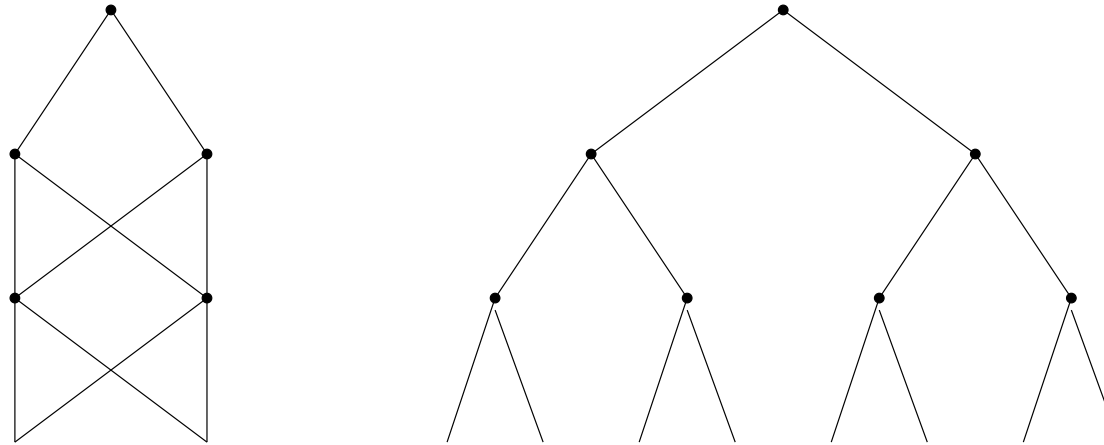
Formula

```
formula2nnf (Formula f, Boole sign)
{
  if (is_variable (f))
    return sign ? new_not_node (f) : f;
  if (op (f) == AND || op (f) == OR)
    {
      l = formula2nnf (left_child (f), sign);
      r = formula2nnf (right_child (f), sign);
      flipped_op = (op (f) == AND) ? OR : AND;
      return new_node (sign ? flipped_op : op (f), l, r);
    }
  else
    {
      assert (op (f) == NOT);
      return formula2nnf (child (f), !sign);
    }
}
```

```
Formula
formula2cnf_aux (Formula f)
{
  if (is_cnf (f))
    return f;
  if (op (f) == AND)
    {
      l = formula2cnf_aux (left_child (f));
      r = formula2cnf_aux (right_child (f));
      return new_node (AND, l, r);
    }
  else
    {
      assert (op (f) == OR);
      l = formula2cnf_aux (left_child (f));
      r = formula2cnf_aux (right_child (f));
      return merge_cnf (l, r);
    }
}
```

```
Formula  
formula2cnf (Formula f)  
{  
    return formula2cnf_aux (formula2nnf (f, 0));  
}
```

```
Formula  
merge_cnf (Formula f, Formula g)  
{  
    res = new_constant_node (TRUE);  
    for (c = first_clause (f); c; c = next_clause (f, c))  
        for (d = first_clause (g); d; d = next_clause (g, d))  
            res = new_node (AND, res, new_node (OR, c, d));  
    return res;  
}
```



DAG may be exponentially more succinct than expanded Tree

Examples: adder circuit, parity, mutual exclusion

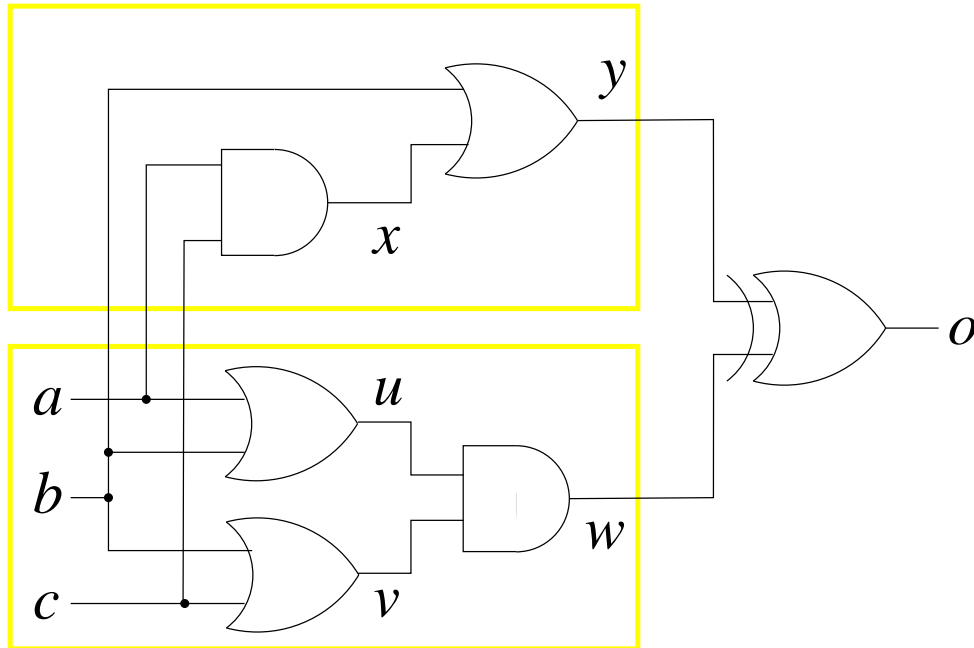
```
Boole
parity (Boole a, Boole b, Boole c, Boole d, Boole e,
        Boole f, Boole g, Boole h, Boole i, Boole j)
{
  tmp0 = b ? !a : a;
  tmp1 = c ? !tmp0 : tmp0;
  tmp2 = d ? !tmp1 : tmp1;
  tmp3 = e ? !tmp2 : tmp2;
  tmp4 = f ? !tmp3 : tmp3;
  tmp5 = g ? !tmp4 : tmp4;
  tmp6 = h ? !tmp5 : tmp5;
  tmp7 = i ? !tmp6 : tmp6;
  return j ? !tmp7 : tmp7;
}
```

Eliminate the `tmp...` variables through substitution.

What is the size of the DAG vs the Tree representation?

- through caching of results in algorithms operating on formulas
(examples: substitution algorithm, generation of NNF for non-monotonic ops)
- when modeling a system: variables are introduced for subformulae
(then these variables are used multiple times in the toplevel formula)
- structural hashing: detects structural identical subformulae
(see Signed And Graphs later)
- equivalence extraction: eg. BDD sweeping, Stålmarcks Method
(we will look at both techniques in more detail later)

CNF



$$\begin{aligned}
 & o \wedge \\
 & (x \leftrightarrow a \wedge c) \wedge \\
 & (y \leftrightarrow b \vee x) \wedge \\
 & (u \leftrightarrow a \vee b) \wedge \\
 & (v \leftrightarrow b \vee c) \wedge \\
 & (w \leftrightarrow u \wedge v) \wedge \\
 & (o \leftrightarrow y \oplus w)
 \end{aligned}$$

$$o \wedge (x \rightarrow a) \wedge (x \rightarrow c) \wedge (x \leftarrow a \wedge c) \wedge \dots$$

$$o \wedge (\bar{x} \vee a) \wedge (\bar{x} \vee c) \wedge (x \vee \bar{a} \vee \bar{c}) \wedge \dots$$

1. for each non input circuit signal s generate a new variable x_s
2. for each gate produce complete input / output constraints as clauses
3. collect all constraints in a big conjunction

the transformation is *satisfiability equivalent*:

the result is satisfiable iff and only the original formula is satisfiable

not equivalent in the classical sense to original formula: it has new variables

extract satisfying assignment for original formula, from one of the result
(just project satisfying assignment onto the original variables)

Negation: $x \leftrightarrow \bar{y} \Leftrightarrow (x \rightarrow \bar{y}) \wedge (\bar{y} \rightarrow x)$
 $\Leftrightarrow (\bar{x} \vee \bar{y}) \wedge (y \vee x)$

Disjunction: $x \leftrightarrow (y \vee z) \Leftrightarrow (y \rightarrow x) \wedge (z \rightarrow x) \wedge (x \rightarrow (y \vee z))$
 $\Leftrightarrow (\bar{y} \vee x) \wedge (\bar{z} \vee x) \wedge (\bar{x} \vee y \vee z)$

Conjunction: $x \leftrightarrow (y \wedge z) \Leftrightarrow (x \rightarrow y) \wedge (x \rightarrow z) \wedge ((y \wedge z) \rightarrow x)$
 $\Leftrightarrow (\bar{x} \vee y) \wedge (\bar{x} \vee z) \wedge ((y \wedge z) \vee x)$
 $\Leftrightarrow (\bar{x} \vee y) \wedge (\bar{x} \vee z) \wedge (\bar{y} \vee \bar{z} \vee x)$

Equivalence: $x \leftrightarrow (y \leftrightarrow z) \Leftrightarrow (x \rightarrow (y \leftrightarrow z)) \wedge ((y \leftrightarrow z) \rightarrow x)$
 $\Leftrightarrow (x \rightarrow ((y \rightarrow z) \wedge (z \rightarrow y))) \wedge ((y \leftrightarrow z) \rightarrow x)$
 $\Leftrightarrow (x \rightarrow (y \rightarrow z)) \wedge (x \rightarrow (z \rightarrow y)) \wedge ((y \leftrightarrow z) \rightarrow x)$
 $\Leftrightarrow (\bar{x} \vee \bar{y} \vee z) \wedge (\bar{x} \vee \bar{z} \vee y) \wedge ((y \leftrightarrow z) \rightarrow x)$
 $\Leftrightarrow (\bar{x} \vee \bar{y} \vee z) \wedge (\bar{x} \vee \bar{z} \vee y) \wedge (((y \wedge z) \vee (\bar{y} \wedge \bar{z})) \rightarrow x)$
 $\Leftrightarrow (\bar{x} \vee \bar{y} \vee z) \wedge (\bar{x} \vee \bar{z} \vee y) \wedge ((y \wedge z) \rightarrow x) \wedge ((\bar{y} \wedge \bar{z}) \rightarrow x)$
 $\Leftrightarrow (\bar{x} \vee \bar{y} \vee z) \wedge (\bar{x} \vee \bar{z} \vee y) \wedge (\bar{y} \vee \bar{z} \vee x) \wedge (y \vee z \vee x)$

- goal is smaller CNF (less variables, less clauses)
- extract multi argument operands (removes variables for intermediate nodes)
- half of AND, OR node constraints may be removed for *unnegated* nodes
 - a node occurs negated if it has an ancestor which is a negation
 - half of the constraints determine parent assignment from child assignment
 - those are unnecessary if node is not used negated
- those have to be carefully applied to DAG structure
 - (compare with the implementation of the BMC tool from CMU)