

VL Logik (LVA-Nr. 342208), Winter Semester 2014/2015

Satisfiability Modulo Theories: The SMTLib2 Input Format

Version 2015.1

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SMT-Lib (www.smtlib.org) is a community portal for people working on and with SMT Solving including

- ... a standard for describing background theories and logics
6 background theories, > 20 logics
- ... a standard for input/output of SMT solvers
- ... a collection of 95492 benchmark formulas
totalling 59.2 GB in 383 families over 22 logics
- ... a collection of tools
- ... the basis of the annual competition

- aim of an SMT solver: check satisfiability of formula ϕ
 - not over all (first-order) interpretations
 - but with respect to some background theory

- artifacts of an SMT solving system compliant to SMTLib v2:
 - based on many-sorted first-order logic with equality
 - background theory: taken from catalogue of theories
 - basic theories
 - combined theories
 - interface: command language
 - input formula

The SMT-Lib Command Language

- communication with the SMT solver
 - textual input channel
 - two textual output channels
 - regular output
 - diagnostic output
- primary design goal: interaction between programs
- types of commands
 - defining sorts and functions
 - managing assertions
 - checking satisfiability
 - setting options
 - getting information
 - `exit`
- **responses**: `unsupported`, `success`, `error` `<string>`

Theories and Logics

A theory

- ... defines a vocabulary for sorts and functions (signature).
- ... associates each sort with literals.
- ... may be infinite.
- ... has often an informal specification (in natural language).

A logic

- ... consists of at least one theory.
- ... restricts the kind of expressions to be used.
- ... has often an informal specification (in natural language).

SMTLib provides various theories and logics.

Some Logics without Quantifiers

<i>Logic</i>	<i>Description</i>
QF_UF	formulas over uninterpreted functions
QF_LIA	formulas over linear integer arithmetic
QF_NIA	formulas over integer arithmetic
QF_BV	formulas over fixed-size bitvectors
QF_ABV	formulas over bitvectors and bitvector arrays
QF_AUFBV	formulas over bitvectors and bitvector arrays with unint. func.
QF_AUFLIA	linear formulas over integer arrays with uninterpreted functions

Terms, Functions, and Predicates

- Structure of terms and functions:
 - $\langle \text{constant} \rangle$
 - $\langle \text{identifier} \rangle$
 - $\text{as } (\langle \text{identifier} \rangle \langle \text{sort} \rangle)$
 - $(\langle \text{identifier} \rangle \langle \text{term} \rangle_+)$
 - $(\text{as } (\langle \text{identifier} \rangle \langle \text{sort} \rangle) \langle \text{term} \rangle_+)$
 - quantifier terms with `forall`, `exists`
 - attributed terms !
 - bound terms with `let`

- example $(\text{or } (> p (+ q 2)) (< p (- q 2)))$

- terms are always typed

- no syntactic difference between functions and predicates

Declaring Functions (and Constants)

- `declare-fun` $(\sigma_1 \dots \sigma_n) \sigma$:
 - declaration of new function with n parameters of sorts $\sigma_1 \dots \sigma_n$
 - return value of sort σ
- constants are 0-ary functions

Example

- `(declare-fun x () Bool)`
- `(declare-fun f (Int Int) Bool)`
- `(declare-fun ff ((Int Int Bool)) Int)`

Satisfiability Commands

- `(assert <term>)`
 - `term` is of sort `Bool`
 - solver shall assume that `term` is true
- `(check-sat)`
 - check consistency of conjunction of assertions
 - response: `sat`, `unsat`, `unknown`
- get a solution with `(get-model)`

Example

```
(set-option :model true)
(declare-fun x () Int)
(assert (>= (* 3 x) (+ x x)))
(check-sat)
(get-model)
```

Example: Boolean Expressions

- Boolean expressions are defined in the *Core Theory*
- sort: Bool
- constants: true, false (both of sort Bool)
- functions:
 - not
 - or, xor, and, =>
 - =, distinct (equality, inequality)
 - ite (if-then-else)

Example

```
(set-logic QF_UF)
(declare-fun x () Bool)
(declare-fun y () Bool)
(assert (and (or x (not y)) (or (not x) y)))
(check-sat)
(exit)
```

Example: Real Expressions

- Real expressions are defined in the *Real Theory*
- sort: `Real`
- constants: numerals, decimals (all of sort `Real`)
- functions with signature:
 - `(- (Real) Real)` ; negation
 - `(- (Real Real) Real)` ; subtraction
 - `(+ (Real Real) Real)`
 - `(* (Real Real) Real)`
 - `(/ (Real Real) Real)`
 - `(<= (Real Real) Bool)`
 - `(< (Real Real) Bool)`
 - `(>= (Real Real) Bool)`
 - `(> (Real Real) Bool)`

Example

```
(set-logic QF_LRA)
(declare-fun x () Real)
(declare-fun y () Real)
(assert (and (>= (* 2 x) (+ y 3.2)) (= x y)))
(check-sat)
```

Example: Array Expressions

The theory of Arrays defines functions to read and write elements of arrays.

- **sort**: Array <sort of index> <sort of elements>
- **functions**
 - (**select** (array index) value) where
 - array is of sort (Array <sort of index> <sort of elements>)
 - index is of sort <sort of index>
 - value is of sort <sort of elements>
 - (**store** (array1 index value) array2) where
 - array1, array2 are of sort (Array <sort of index> <sort of elements>)
 - index is of sort <sort of index>
 - value is of sort <sort of elements>

Example

```
(declare-fun a () (Array Int Bool))
(declare-fun b () (Array Int Bool))
(assert (= (select a 1 ) true))
(assert (= (store b 1 false) a))
(check-sat) ; result is unsat
```

Example: Fixed-Sized Bitvectors Expressions

- `sort: (_ BitVec n)` where n is the size of the bitvector
- functions:
 - `(op1 (_ BitVec m) (_ BitVec m))`
 - with $op1 \in \{bvnot, bvneg\}$
 - `(op2 (_ BitVec m) (_ BitVec m) (_ BitVec m))`
 - with $op2 \in \{bvand, bvor, bvadd, bvmul, bvudiv, bvurem, bvshl, bvlsr\}$
 - `(bvult (_ BitVec m) (_ BitVec m) Bool)`
 - binary comparison
 - `((_ extract i j) (_ BitVec m) (_ BitVec n))`
 - extract contiguous subvector from index i to index j
 - `(concat (_ BitVec i) (_ BitVec j) (_ BitVec m))`
 - combines two bitvectors

SMTLib2 offers many more language concepts, for example:

- Makros
- User-defined sorts
- Many Options
- Scopes
- ...

More infos:

- `http://smtlib.cs.uiowa.edu/papers/smt-lib-reference-v2.0-r12.09.09.pdf`
- `http://www.grammatech.com/resources/smt/SMTLIBTutorial.pdf`