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Encodings of Reactive Synthesis

QUANTIFY 2015, Berlin

Outline

Bounded Synthesis

Encodings

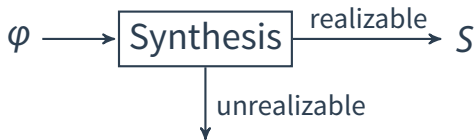
Experimental Results

Strategy Extraction

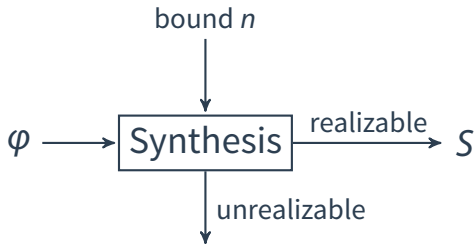
Synthesis of Reactive Systems

- Systems that react on external events
- Interest accelerated towards automatic construction (synthesis)
- Two iterations of SyntComp (restricted safety format)
- Full synthesis track in planning

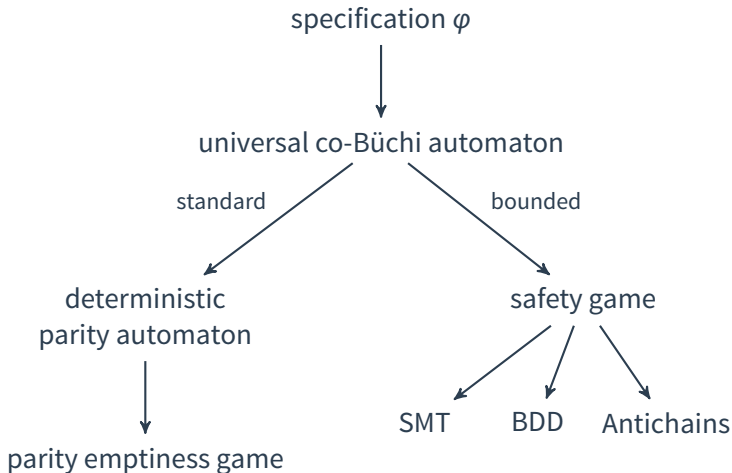
Reactive Synthesis



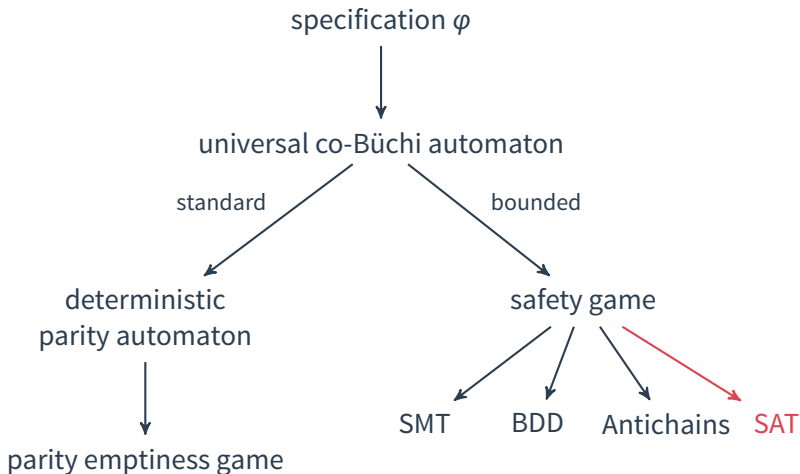
Bounded Synthesis



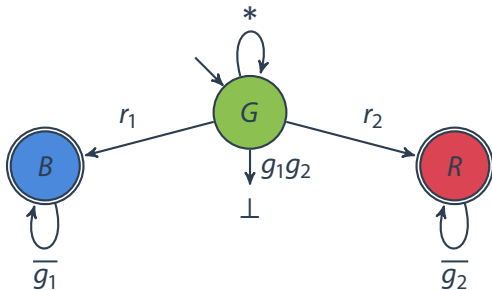
Single Process Synthesis



Single Process Synthesis



Universal Co-Büchi Automata



Example (Simplified Arbiter)

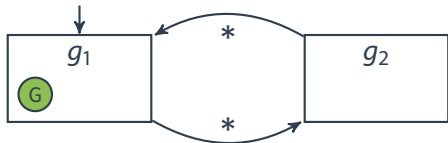
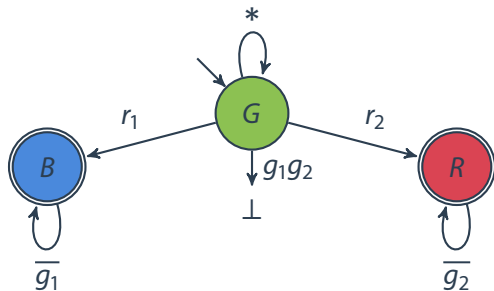
$$\varphi = \square(r_1 \rightarrow \bigcirc \diamond g_1) \wedge \square(r_2 \rightarrow \bigcirc \diamond g_2) \wedge \neg \diamond (g_1 \wedge g_2)$$

Acceptance

A **transition system** is accepted by an universal co-Büchi automaton if **all paths** in the (unique) run graph contain only **finitely** many visits to rejecting states.

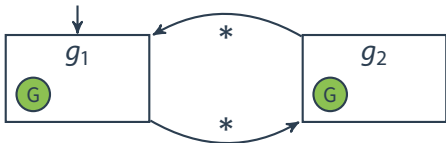
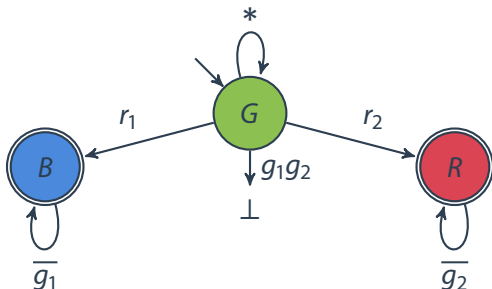
Acceptance of a Transition System

example



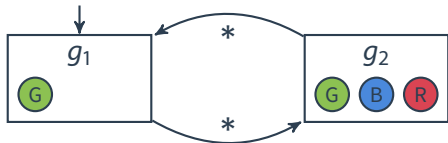
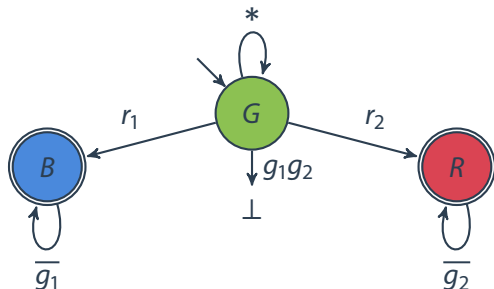
Acceptance of a Transition System

example



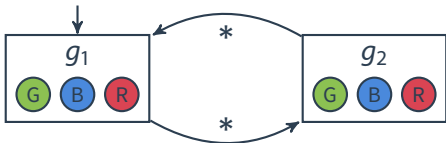
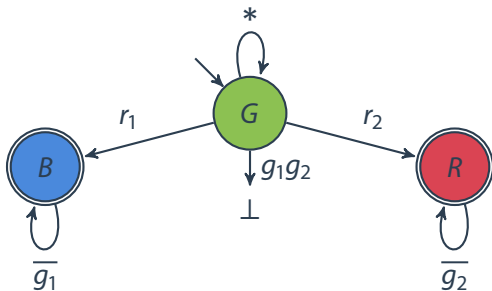
Acceptance of a Transition System

example



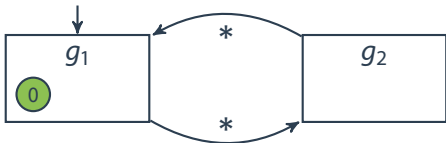
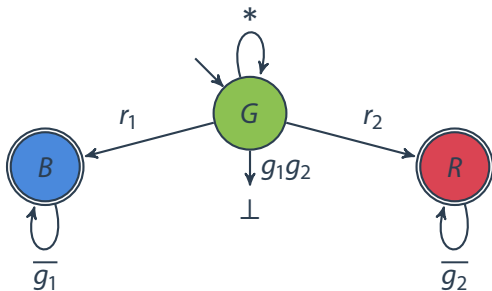
Acceptance of a Transition System

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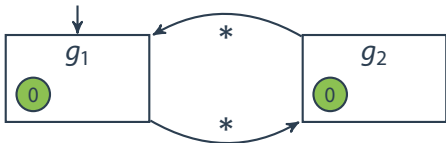
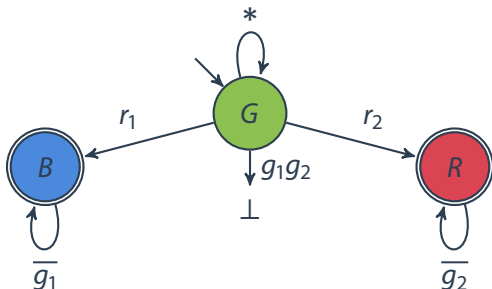
Acceptance of a Transition System

example



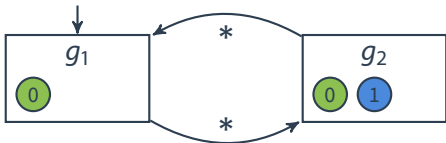
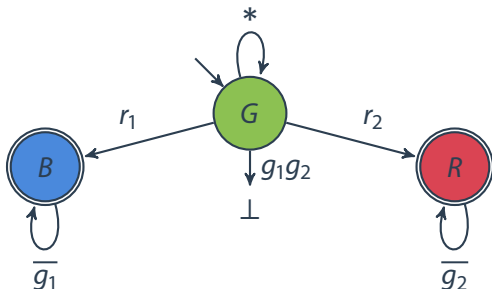
Acceptance of a Transition System

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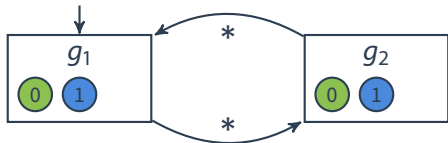
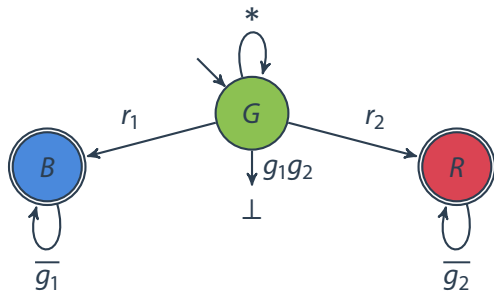
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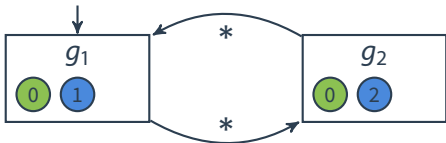
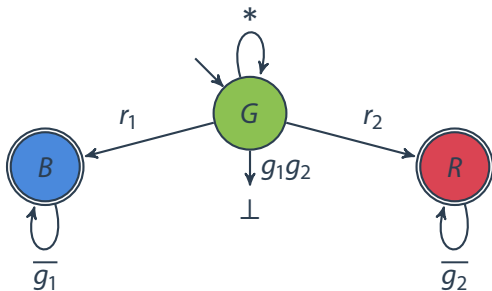
Acceptance of a Transition System

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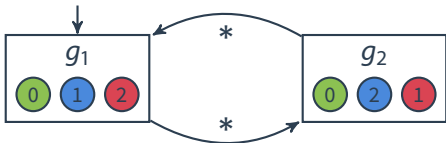
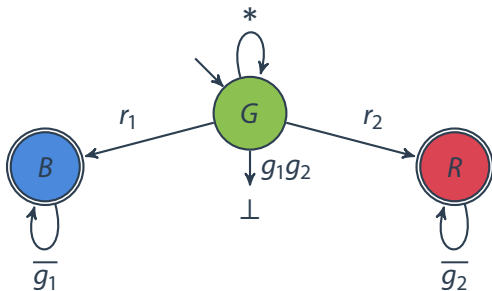
Acceptance of a Transition System

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Acceptance of a Transition System

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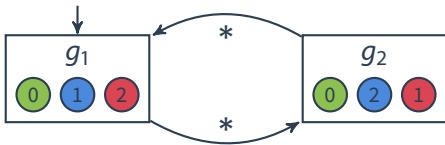


Annotated Transition System

- collects the paths of the run graph that lead to a state in the transition system
- for each automaton state, indicates whether state visited on some path, and if so, max number of visits to rejecting states

Theorem (Finkbeiner & Schewe'07)

A transition system is accepted by a universal co-Büchi automaton \Leftrightarrow it has a valid annotation



Build a constraint system that specifies the existence of an annotated transition system

- Representation of transition system
 - states
 - labeling
 - transitions
- Representation of annotation
 - state occurrence
 - rejecting bound

SMT Encoding

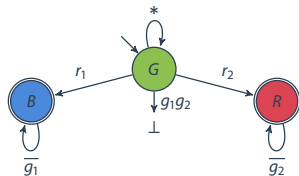
Inputs I , Outputs O , universal co-Büchi automaton $\langle Q, q_0, \delta, R \rangle$

- Representation of transition system
 - **states:** $\mathbb{N}_n = \{0, \dots, n-1\}$
 - **labeling:** functions $o : \mathbb{N}_n \rightarrow \mathbb{B}$ for every $o \in O$
 - **transitions:** functions $\tau_I : \mathbb{N}_n \rightarrow \mathbb{N}_n$
- Representation of annotation
 - **state occurrence:** functions $\lambda_q^{\mathbb{B}} : \mathbb{N}_n \rightarrow \mathbb{B}$
 - **rejecting bound:** functions $\lambda_q^{\#} : \mathbb{N}_n \rightarrow \mathbb{N}$

SMT Encoding

example

- $\lambda_G^{\mathbb{B}}(0)$
- $\forall s. \lambda_G^{\mathbb{B}}(s) \rightarrow \lambda_G^{\mathbb{B}}(\tau_{r_1 r_2}^{\overline{}}(s)) \wedge \lambda_G^{\#}(\tau_{r_1 r_2}^{\overline{}}(s)) \geq \lambda_G^{\#}(s)$
 $\wedge \lambda_G^{\mathbb{B}}(\tau_{r_1 r_2}^{\overline{}}(s)) \wedge \lambda_G^{\#}(\tau_{r_1 r_2}^{\overline{}}(s)) \geq \lambda_G^{\#}(s)$
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- $\forall s. \lambda_G^{\mathbb{B}}(s) \rightarrow \neg g_1(s) \vee \neg g_2(s)$
- $\forall s. \lambda_G^{\mathbb{B}}(s) \wedge r_1(s) \rightarrow \lambda_B^{\mathbb{B}}(\tau_{r_1 r_2}^{\overline{}}(s)) \wedge \lambda_B^{\#}(\tau_{r_1 r_2}^{\overline{}}(s)) > \lambda_G^{\#}(s)$
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Generic Propositional Encoding

Inputs I , Outputs O , universal co-Büchi automaton $\langle Q, q_0, \delta, R \rangle$

- Representation of transition system
 - **states:** $S = \{s_0, \dots, s_{n-1}\}$
 - **labeling:** $o : S \rightarrow \mathbb{B}$ for every $o \in O$
 - **transitions:** $\tau : S \times \mathbb{B}^{|I|} \rightarrow S$
- Representation of annotation
 - **state occurrence:** $\lambda : S \times Q \rightarrow \mathbb{B}$
 - **rejecting bound:** $\lambda^\# : S \times Q \rightarrow \mathbb{B}^b$ (b -bit counter)

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$$\exists \lambda(s, q), \lambda^\#(s, q), o(s), \tau(s, i).$$

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$$(\lambda(s, q) \wedge \delta(q, o(s), i, q') \wedge (\tau(s, i) = s'))$$

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$$(\lambda(s, q) \wedge \delta(q, o(s), i, q') \wedge (\tau(s, i) = s')) \rightarrow (\lambda(s', q') \wedge \lambda^\#(s', q') \triangleright \lambda^\#(s, q))$$

$$\triangleright := \begin{cases} > & \text{if } q \text{ rejecting} \\ \geq & \text{otherwise} \end{cases}$$

Derived Encodings

- SAT: complete unrolling

$$\exists \lambda_{s,q}, \lambda_{s,q}^{\#}, o_s, \tau_{s,i,s'}$$

- QBF: input symbolic encoding

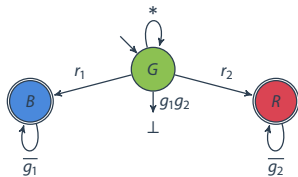
$$\exists \lambda_{s,q}, \lambda_{s,q}^{\#}, o_s. \forall i. \tau_{s,s'}$$

- DQBF: state and input symbolic encoding

$$\forall s. \exists \lambda_q, \lambda_q^{\#}, o. \forall i. \tau \quad \bigwedge_q (s = s') \rightarrow (\lambda_q = \lambda'_q) \wedge (\lambda_q^{\#} = \lambda_q'^{\#})$$
$$\forall s'. \exists \lambda'_q, \lambda_q'^{\#}.$$

QBF Encoding

example



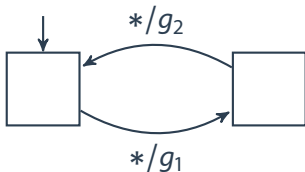
- $\lambda_{s_0, G}$
- $\bigwedge_{s \in S} \left(\lambda_{s, G} \rightarrow \bigwedge_{s' \in S} (\tau_{s, s'} \rightarrow \lambda_{s', G} \wedge \lambda_{s', G}^{\#} \geq \lambda_{s, G}^{\#}) \right)$
- $\bigwedge_{s \in S} \left(\lambda_{s, G} \rightarrow \neg g_1^s \vee \neg g_2^s \right)$
- $\bigwedge_{s \in S} \left(\lambda_{s, G} \wedge r_1 \rightarrow \bigwedge_{s' \in S} (\tau_{s, s'} \rightarrow \lambda_{s', B} \wedge \lambda_{s', B}^{\#} > \lambda_{s, G}^{\#}) \right)$
- $\bigwedge_{s \in S} \left(\lambda_{s, B} \wedge \neg g_1^s \rightarrow \bigwedge_{s' \in S} (\tau_{s, s'} \rightarrow \lambda_{s', B} \wedge \lambda_{s', B}^{\#} > \lambda_{s, B}^{\#}) \right)$

Mealy and Moore Transition Systems

Moore: State-labeled transition systems



Mealy: Edge-labeled transition systems



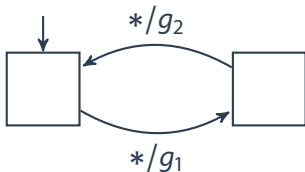
Mealy and Moore Transition Systems

Moore: State-labeled transition systems



$$\exists \lambda_{s,q}, \lambda_{s,q}^{\#}, o_s. \forall i. \exists \tau_{s,s'}$$

Mealy: Edge-labeled transition systems



$$\exists \lambda_{s,q}, \lambda_{s,q}^{\#}. \forall i. \exists o_s, \tau_{s,s'}$$

Implementation

Encoding	Solver	Strategy Extraction
SMT	Z3, CVC4	✓
SAT	MiniSat, PicoSAT	✓
QBF	RAReQS, DepQBF, Bloqqer	✓
DQBF	iDQ, eprover (EPR)	

Experiments

Arbiter

$$\bigwedge_i \square(r_i \rightarrow \diamond g_i) \quad \text{(response)}$$

$$\bigwedge_{i \neq j} \square \neg(g_i \wedge g_j) \quad \text{(mutex)}$$

Arbiter without spurious grants

$$\bigwedge_i \neg((\neg r_i \wedge \neg g_i) \mathcal{U} (\neg r_i \wedge g_i)) \quad \text{(no-spurious-start)}$$

$$\bigwedge_i \neg \diamond \left(g_i \wedge \bigcirc \left((\neg r_i \wedge \neg g_i) \wedge ((\neg r_i \wedge \neg g_i) \mathcal{U} (\neg r_i \wedge g_i)) \right) \right) \quad \text{(no-spurious)}$$

$$\bigwedge_i \square((\neg r_i \wedge g_i) \rightarrow \diamond((r_i \wedge g_i) \vee \neg g_i)) \quad \text{(lowered)}$$

Results

Quad-Core Intel Xeon @ 3.6 GHz, 32 GB RAM, 1h timeout

Instance	SMT z3		SAT MiniSat		QBF RReQS+B		DQBF iDQ	
	mealy	moore	mealy	moore	mealy	moore	mealy	moore
arbiter-2	0.22	0.21	0.21	0.21	0.19	0.19	0.23	0.23
arbiter-3	0.45	0.39	0.30	0.31	0.21	0.21	0.62	0.63
arbiter-4	1428	2234	0.73	0.76	0.25	0.25	1.71	1.83
arbiter-5	TO	TO	4.15	3.72	0.40	0.40	24.6	24.6
arbiter-6	TO	TO	21.0	21.0	0.71	0.71	76.8	79.9
arbiter-7	TO	TO	155.6	102.5	7.02	5.98	294.6	294.3
arbiter-8	TO	TO	2384	TO	397.6	406.6	TO	TO
full-arbiter-2	0.49	2.75	0.39	0.63	0.28	0.38	20.6	19.9
full-arbiter-3	TO	TO	16.6	34.9	9.28	17.6	TO	TO
full-arbiter-4	TO	TO	TO	TO	TO	TO	TO	TO

QBF Encoding

Quad-Core Intel Xeon @ 3.6 GHz, 32 GB RAM, 1h timeout

Instance	QBF Mealy				
	RAReQS+B	RAReQS	DepQBF+B	DepQBF	RAReQS-QCIR
arbiter-2	0.19	0.21	0.20	0.21	0.26
arbiter-3	0.21	0.21	0.22	0.21	0.33
arbiter-4	0.25	0.31	0.25	0.30	0.52
arbiter-5	0.40	0.34	0.41	0.45	1.2
arbiter-6	0.71	0.90	1.28	2.46	4.46
arbiter-7	7.02	30.3	128.9	TO	94.8
arbiter-8	397.6	TO	TO	TO	TO
full-arbiter-2	0.28	0.28	0.27	0.35	1.05
full-arbiter-3	9.28	867	TO	TO	968
full-arbiter-4	TO	TO	TO	TO	TO

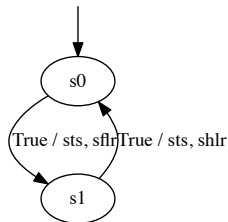
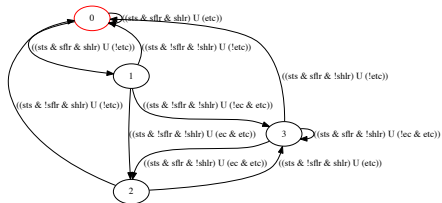
Strategy Extraction

- Use certification feature of solvers to get witness for σ and τ
 - Model from SMT solver
 - Assignments from SAT solver
 - Skolem functions from QBF solver
- Build transition system and encode it in SMV
- Model-check solution (NuSMV)

Strategy Extraction

example

Traffic Light Controller (Lily benchmark)



Acacia+ (optimal strategy option)

QBF Encoding

Conclusions

and future work

- Generic propositional encoding
- Encodings to SAT, QBF, DQBF
- All propositional encodings outperform SMT
- Optimizations similar to previous work (decompose specification into safety/liveness, conjunctions, etc.)
- Incremental solving