

First-Order Theorem Proving and Vampire

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Outline

Introduction

First-Order Logic and TPTP

Inference Systems

Saturation Algorithms

Redundancy Elimination

Equality

First-Order Logic: Exercises

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9. **Vampire** is a first-order theorem prover.

Future and Our Motivation

1. Theorem proving will remain **central in software verification and program analysis**. The role of theorem proving in these areas will be growing.
2. Theorem provers will be used by a large number of **users who do not understand theorem proving** and by **users with very elementary knowledge of logic**.
3. Reasoning with **both quantifiers and theories** will remain the main challenge in practical applications of theorem proving (at least) for the next decade.
4. Theorem provers will be used in reasoning with **very large theories**. These theories will appear in knowledge mining and natural language processing.

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Group theory theorem: if a group satisfies the identity $x^2 = 1$, then it is commutative.

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What is implicit: axioms of the group theory.

$$\forall x(1 \cdot x = x)$$

$$\forall x(x^{-1} \cdot x = 1)$$

$$\forall x \forall y \forall z((x \cdot y) \cdot z = x \cdot (y \cdot z))$$

Formulation in First-Order Logic

Axioms (of group theory):	$\forall x(1 \cdot x = x)$ $\forall x(x^{-1} \cdot x = 1)$ $\forall x \forall y \forall z((x \cdot y) \cdot z = x \cdot (y \cdot z))$
Assumptions:	$\forall x(x \cdot x = 1)$
Conjecture:	$\forall x \forall y(x \cdot y = y \cdot x)$

In the TPTP Syntax

The **TPTP** library (**T**housands of **P**roblems for **T**heorem **P**rovers), <http://www.tptp.org> contains a large collection of first-order problems. For representing these problems it uses the **TPTP syntax**, which is understood by all modern theorem provers, including Vampire.

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fof(left_identity,axiom,
    ! [X] : mult(e,X) = X).
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fof(left_inverse,axiom,
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Running Vampire of a TPTP file

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One can also run Vampire with various options, some of them will be explained later. For example, save the group theory problem in a file `group.tptp` and try

```
vampire --thanks ReRiSE group.tptp
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FOL	TPTP
\perp, \top	<code>\$false, \$true</code>
$\neg F$	<code>~F</code>
$F_1 \wedge \dots \wedge F_n$	<code>F1 & ... & Fn</code>
$F_1 \vee \dots \vee F_n$	<code>F1 ... Fn</code>
$F_1 \rightarrow F_n$	<code>F1 => Fn</code>
$(\forall x_1) \dots (\forall x_n) F$	<code>! [X1, ..., Xn] : F</code>
$(\exists x_1) \dots (\exists x_n) F$	<code>? [X1, ..., Xn] : F</code>

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Proof by Vampire (Slightly Modified)

Refutation found. Thanks to Tanya!

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Statistics

Version: Vampire 3 (revision 2038)
Termination reason: Refutation

Active clauses: 14
Passive clauses: 28
Generated clauses: 124
Final active clauses: 8
Final passive clauses: 6
Input formulas: 5
Initial clauses: 6

Splitted inequalities: 1

Fw subsumption resolutions: 1
Fw demodulations: 32
Bw demodulations: 12

Forward subsumptions: 53
Backward subsumptions: 1
Fw demodulations to eq. taut.: 6
Bw demodulations to eq. taut.: 1

Forward superposition: 41
Backward superposition: 28
Self superposition: 4

Memory used [KB]: 255
Time elapsed: 0.005 s

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- ▶ **Completely automatic:** once you started a proof attempt, it can only be interrupted by terminating the process.
- ▶ **Champion** of the CASC world-cup in first-order theorem proving: won CASC 28 times.

Main applications

- ▶ Software and hardware verification;
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- ▶ Program synthesis;
- ▶ Writing papers and giving talks at various conferences and schools ...

What an Automatic Theorem Prover is Expected to Do

Input:

- ▶ a set of **axioms** (first order formulas) or clauses;
- ▶ a **conjecture** (first-order formula or set of clauses).

Output:

- ▶ **proof** (hopefully).

Proof by Refutation

Given a problem with axioms and assumptions F_1, \dots, F_n and conjecture G ,

1. negate the conjecture;
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Thus, we reduce the theorem proving problem to the problem of **checking unsatisfiability**.

In this formulation the negation of the conjecture $\neg G$ is treated like any other formula. In fact, Vampire (and other provers) **internally treat conjectures differently, to make proof search more goal-oriented**.

General Scheme (simplified)

- ▶ Read a problem;
- ▶ Determine proof-search options to be used for this problem;
- ▶ Preprocess the problem;
- ▶ Convert it into CNF;
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Trying to derive \perp using a saturation algorithm is the **hardest part**, which in practice may not terminate or run out of memory.

Outline

Introduction

First-Order Logic and TPTP

Inference Systems

Saturation Algorithms

Redundancy Elimination

Equality

Inference System

- ▶ **inference** has the form

$$\frac{F_1 \quad \dots \quad F_n}{G},$$

where $n \geq 0$ and F_1, \dots, F_n, G are formulas.

- ▶ The formula G is called the **conclusion** of the inference;
- ▶ The formulas F_1, \dots, F_n are called its **premises**.
- ▶ An **inference rule** R is a set of inferences.
- ▶ Every inference $I \in R$ is called an **instance of R** .
- ▶ An **Inference system** \mathbb{I} is a set of inference rules.
- ▶ **Axiom**: inference rule with no premises.

Inference System: Example

Represent the natural number n by the string $\underbrace{|\dots|}_{n \text{ times}} \varepsilon$.

The following inference system contains 6 inference rules for deriving equalities between expressions containing natural numbers, addition $+$ and multiplication \cdot .

$$\frac{}{\varepsilon = \varepsilon} (\varepsilon) \qquad \frac{x = y}{|x = |y} (|)$$

$$\frac{}{\varepsilon + x = x} (+1) \qquad \frac{x + y = z}{|x + y = |z} (+2)$$

$$\frac{}{\varepsilon \cdot x = \varepsilon} (\cdot 1) \qquad \frac{x \cdot y = u \quad y + u = z}{|x \cdot y = z} (\cdot 2)$$

Derivation, Proof

- ▶ **Derivation** in an inference system \mathbb{I} : a tree built from inferences in \mathbb{I} .
- ▶ If the root of this derivation is E , then we say it is a **derivation of E** .
- ▶ **Proof** of E : a finite derivation whose leaves are axioms.
- ▶ **Derivation of E from E_1, \dots, E_m** : a finite derivation of E whose every leaf is either an axiom or one of the expressions E_1, \dots, E_m .

Examples

For example,

$$\frac{||\varepsilon + |\varepsilon = |||\varepsilon}{|||\varepsilon + |\varepsilon = |||\varepsilon} (+_2)$$

is an **inference** that is an instance (special case) of the **inference rule**

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The **axiom**

$$\frac{}{\varepsilon + |||\varepsilon = |||\varepsilon} (+1)$$

is an instance of the rule

$$\frac{}{\varepsilon + x = x} (+1)$$

Proof in this Inference System

Proof of $\|\varepsilon \cdot \|\varepsilon = \|\|\varepsilon$ (that is, $2 \cdot 2 = 4$).

$$\frac{\frac{\frac{\varepsilon \cdot \|\varepsilon = \varepsilon}{\varepsilon + \|\varepsilon = \varepsilon} \quad (+1)}{\|\varepsilon + \varepsilon = \|\varepsilon} \quad (+2)}{\|\varepsilon + \varepsilon = \|\|\varepsilon} \quad (+2)}{\varepsilon \cdot \|\varepsilon = \|\varepsilon} \quad (\cdot 2)}{\|\varepsilon \cdot \|\varepsilon = \|\|\|\varepsilon} \quad (\cdot 2)$$

$\|\varepsilon \cdot \|\varepsilon = \|\|\|\varepsilon$

Derivation in this Inference System

Derivation of $||\varepsilon \cdot ||\varepsilon = ||||\varepsilon$ from $\varepsilon + ||\varepsilon = |||\varepsilon$ (that is, $2 + 2 = 5$ from $0 + 2 = 3$).

$$\begin{array}{c}
 \frac{\varepsilon \cdot ||\varepsilon = \varepsilon \quad (.\cdot 1)}{\varepsilon \cdot ||\varepsilon = ||\varepsilon} \quad (.\cdot 2) \qquad \frac{\frac{\frac{\varepsilon + \varepsilon = \varepsilon \quad (+1)}{|\varepsilon + \varepsilon = |\varepsilon} \quad (+2)}{||\varepsilon + \varepsilon = ||\varepsilon} \quad (+2)}{\varepsilon + ||\varepsilon = |||\varepsilon} \quad (+2)}{||\varepsilon + ||\varepsilon = ||||\varepsilon} \quad (+2) \\
 \hline
 ||\varepsilon \cdot ||\varepsilon = ||||\varepsilon \quad (.\cdot 2)
 \end{array}$$

Arbitrary First-Order Formulas

- ▶ A **first-order signature (vocabulary)**: function symbols (including constants), predicate symbols. **Equality** is part of the language.
- ▶ A set of **variables**.
- ▶ **Terms** are built using variables and function symbols. For example, $f(x) + g(x)$.
- ▶ **Atoms**, or **atomic formulas** are obtained by applying a predicate symbol to a sequence of terms. For example, $p(a, x)$ or $f(x) + g(x) \geq 2$.
- ▶ **Formulas**: built from atoms using logical connectives \neg , \wedge , \vee , \rightarrow , \leftrightarrow and quantifiers \forall , \exists . For example, $(\forall x)x = 0 \vee (\exists y)y > x$.

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- ▶ **Literal:** either an atom A or its negation $\neg A$.
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- ▶ A formula in **Clausal Normal Form (CNF)**: a conjunction of clauses.
- ▶ A clause is **ground** if it contains no variables.
- ▶ If a clause contains variables, we assume that it **implicitly universally quantified**. That is, we treat $p(x) \vee q(x)$ as $\forall x(p(x) \vee q(x))$.

Binary Resolution Inference System

The **binary resolution inference system**, denoted by **BR** is an inference system on **propositional** clauses (or **ground** clauses). It consists of two inference rules:

- ▶ **Binary resolution**, denoted by **BR**:

$$\frac{p \vee C_1 \quad \neg p \vee C_2}{C_1 \vee C_2} \text{ (BR).}$$

- ▶ **Factoring**, denoted by **Fact**:

$$\frac{L \vee L \vee C}{L \vee C} \text{ (Fact).}$$

Soundness

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\mathbb{BR} is sound.

Consequence of soundness: let S be a set of clauses. If \square can be derived from S in \mathbb{BR} , then S is **unsatisfiable**.

Example

Consider the following set of clauses

$$\{\neg p \vee \neg q, \neg p \vee q, p \vee \neg q, p \vee q\}.$$

The following derivation derives the empty clause from this set:

$$\frac{\frac{\frac{p \vee q \quad p \vee \neg q}{p \vee p} \text{ (BR)}}{p} \text{ (Fact)}}{\frac{\frac{\frac{\neg p \vee q \quad \neg p \vee \neg q}{\neg p \vee \neg p} \text{ (BR)}}{\neg p} \text{ (Fact)}}{\neg p} \text{ (BR)}}{\square}$$

Hence, this set of clauses is **unsatisfiable**.

Can this be used for checking (un)satisfiability

1. What happens when the empty clause **cannot be derived** from S ?
2. **How** can one search for possible derivations of the empty clause?

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1. Completeness.

Let S be an unsatisfiable set of clauses. Then there exists a derivation of \square from S in BR .

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Let S be an unsatisfiable set of clauses. Then there exists a derivation of \square from S in BR .

2. We have to formalize search for derivations.

However, before doing this we will introduce a slightly more refined inference system.

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A **literal selection function** selects literals in a clause.

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Note: selection function does not have to be a function. It can be any oracle that selects literals.

Binary Resolution with Selection

We introduce a family of inference systems, parametrised by a literal selection function σ .

The **binary resolution inference system**, denoted by BR_σ , consists of two inference rules:

- ▶ **Binary resolution**, denoted by **BR**

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The **binary resolution inference system**, denoted by BR_σ , consists of two inference rules:

- ▶ **Binary resolution**, denoted by **BR**

$$\frac{p \vee C_1 \quad \neg p \vee C_2}{C_1 \vee C_2} \text{ (BR)}.$$

- ▶ **Positive factoring**, denoted by **Fact**:

$$\frac{p \vee \underline{p} \vee C}{p \vee C} \text{ (Fact)}.$$

Completeness?

Binary resolution with selection may be **incomplete**, even when factoring is unrestricted (also applied to negative literals).

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Consider this set of clauses:

$$(1) \quad \neg q \vee \underline{r}$$

$$(2) \quad \neg p \vee \underline{q}$$

$$(3) \quad \neg r \vee \underline{\neg q}$$

$$(4) \quad \neg q \vee \underline{\neg p}$$

$$(5) \quad \neg p \vee \underline{\neg r}$$

$$(6) \quad \neg r \vee \underline{p}$$

$$(7) \quad r \vee \underline{q} \vee \underline{p}$$

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Binary resolution with selection may be **incomplete**, even when factoring is unrestricted (also applied to negative literals).

Consider this set of clauses:

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- (2) $\neg p \vee \underline{q}$
- (3) $\neg r \vee \underline{\neg q}$
- (4) $\neg q \vee \underline{\neg p}$
- (5) $\neg p \vee \underline{\neg r}$
- (6) $\neg r \vee \underline{p}$
- (7) $r \vee q \vee \underline{p}$

It is unsatisfiable:

- (8) $q \vee p$ (6, 7)
- (9) q (2, 8)
- (10) r (1, 9)
- (11) $\neg q$ (3, 10)
- (12) \square (9, 11)

Note the **linear representation of derivations** (used by Vampire and many other provers).

However, any inference with selection applied to this set of clauses give either a clause in this set, or a clause containing a clause in this set.

Literal Orderings

Take any **well-founded ordering** \succ on atoms, that is, an ordering such that there is no infinite decreasing chain of atoms:

$$A_0 \succ A_1 \succ A_2 \succ \dots$$

In the sequel \succ will always denote a well-founded ordering.

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- ▶ $\neg p \succ p$.

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- ▶ If $p \succ q$, then $p \succ \neg q$ and $\neg p \succ q$;
- ▶ $\neg p \succ p$.

Exercise: prove that the induced ordering on literals is well-founded too.

Orderings and Well-Behaved Selections

Fix an ordering \succ . A literal selection function is **well-behaved** if

- ▶ If all selected literals are **positive**, then **all maximal (w.r.t. \succ) literals in C are selected**.

In other words, **either a negative literal is selected, or all maximal literals must be selected**.

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To be well-behaved, we sometimes must select more than one different literal in a clause. Example: $p \vee p$ or $p(x) \vee p(y)$.

Completeness of Binary Resolution with Selection

Binary resolution with selection is **complete for every well-behaved selection function**.

Completeness of Binary Resolution with Selection

Binary resolution with selection is **complete for every well-behaved selection function**.

Consider our previous example:

- (1) $\neg q \vee \underline{r}$
- (2) $\neg p \vee \underline{q}$
- (3) $\neg r \vee \underline{\neg q}$
- (4) $\neg q \vee \underline{\neg p}$
- (5) $\neg p \vee \underline{\neg r}$
- (6) $\neg r \vee \underline{p}$
- (7) $r \vee q \vee \underline{p}$

A well-behaved selection function must satisfy:

- 1. $r \succ q$, because of (1)
- 2. $q \succ p$, because of (2)
- 3. $p \succ r$, because of (6)

There is no ordering that satisfies these conditions.

End of Lecture 1

Slides for lecture 1 ended here ...

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First-Order Logic and TPTP

Inference Systems

Saturation Algorithms

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Equality

How to Establish Unsatisfiability?

Completeness is formulated in terms of **derivability** of the empty clause \square from a set S_0 of clauses in an inference system \mathbb{I} . However, this formulation gives **no hint on how to search** for such a derivation.

How to Establish Unsatisfiability?

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Idea:

- ▶ Take a set of clauses S (the **search space**), initially $S = S_0$. **Repeatedly apply inferences** in \mathbb{I} to clauses in S and add their conclusions to S , unless these conclusions are already in S .
- ▶ If, at any stage, we obtain \square , we terminate and **report unsatisfiability** of S_0 .

How to Establish Satisfiability?

When can we report **satisfiability**?

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When we build a set S such that any inference applied to clauses in S is already a member of S . Any such set of clauses is called **saturated** (with respect to \mathbb{I}).

In first-order logic it is often the case that all saturated sets are infinite (due to undecidability), so in practice we can never build a saturated set.

The process of trying to build one is referred to as **saturation**.

Saturated Set of Clauses

Let \mathbb{I} be an inference system on formulas and S be a set of formulas.

- ▶ S is called **saturated with respect to \mathbb{I}** , or simply **\mathbb{I} -saturated**, if for every inference of \mathbb{I} with premises in S , the conclusion of this inference also belongs to S .
- ▶ The **closure of S with respect to \mathbb{I}** , or simply **\mathbb{I} -closure**, is the smallest set S' containing S and saturated with respect to \mathbb{I} .

Inference Process

Inference process: sequence of sets of formulas S_0, S_1, \dots , denoted by

$$S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$$

$(S_i \Rightarrow S_{i+1})$ is a **step** of this process.

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We say that this step is an **I-step** if

1. there exists an inference

$$\frac{F_1 \quad \dots \quad F_n}{F}$$

in \mathbb{I} such that $\{F_1, \dots, F_n\} \subseteq S_i$;

2. $S_{i+1} = S_i \cup \{F\}$.

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An **I-inference process** is an inference process whose every step is an I-step.

Property

Let $S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$ be an \mathbb{I} -inference process and a formula F belongs to some S_i . Then S_i is derivable in \mathbb{I} from S_0 . In particular, every S_i is a subset of the \mathbb{I} -closure of S_0 .

Limit of a Process

The **limit** of an inference process $S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$ is the set of formulas $\bigcup_i S_i$.

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In other words, the limit is the set of all derived formulas.

Suppose that we have an infinite inference process such that S_0 is **unsatisfiable** and we use a **sound and complete inference system**.

Question: does completeness imply that the limit of the process contains the empty clause?

Fairness

Let $S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$ be an inference process with the limit S_∞ .
The process is called **fair** if for every \mathbb{I} -inference

$$\frac{F_1 \quad \dots \quad F_n}{F},$$

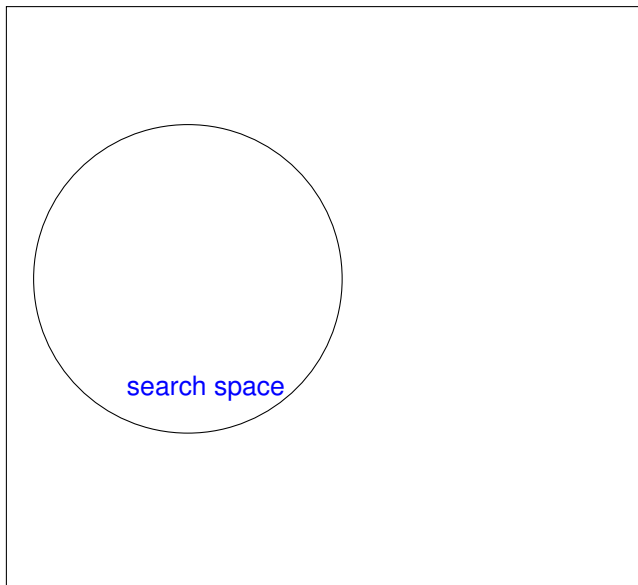
if $\{F_1, \dots, F_n\} \subseteq S_\infty$, then there exists i such that $F \in S_i$.

Completeness, reformulated

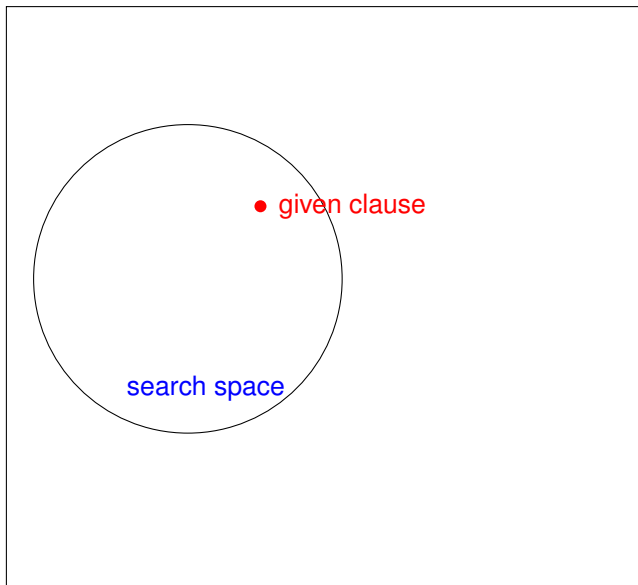
Theorem Let \mathbb{I} be an inference system. The following conditions are equivalent.

1. \mathbb{I} is complete.
2. For every unsatisfiable set of formulas S_0 and any fair \mathbb{I} -inference process with the initial set S_0 , the limit of this inference process contains \square .

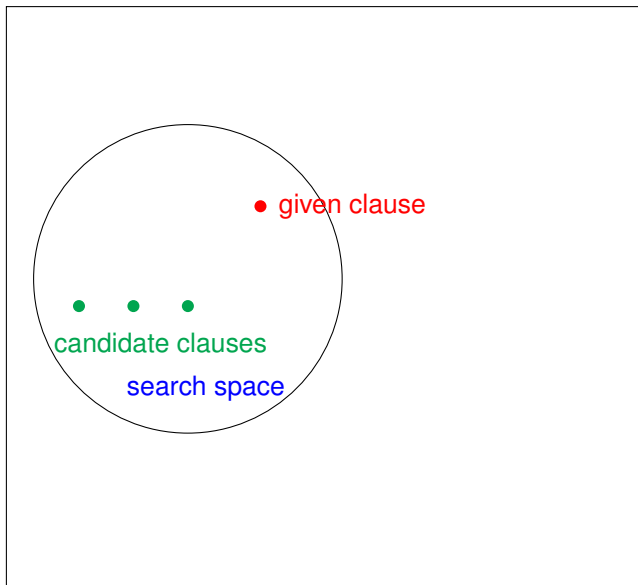
Fair Saturation Algorithms: Inference Selection by Clause Selection



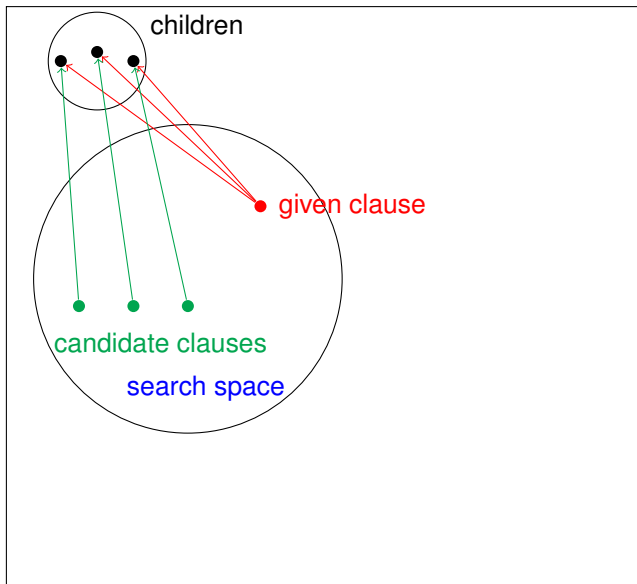
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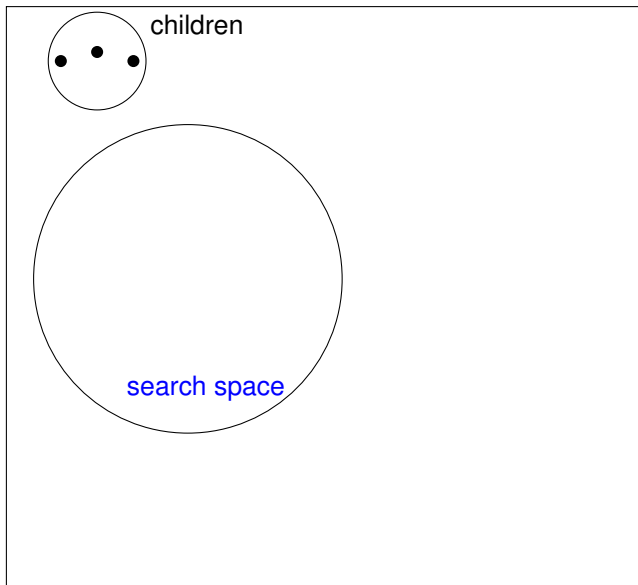
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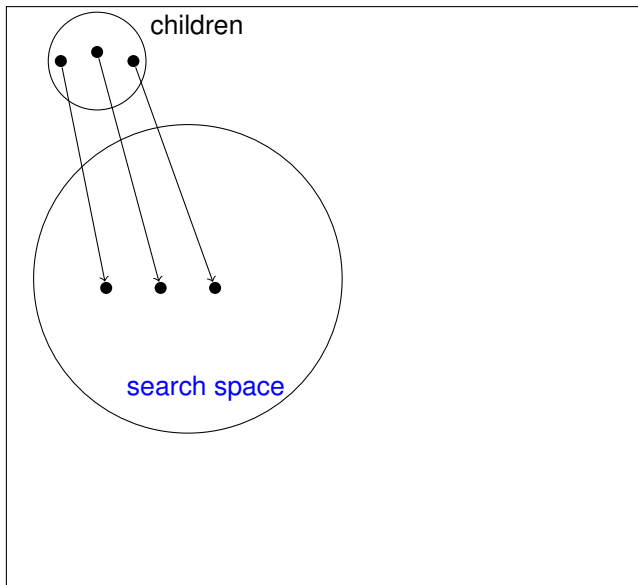
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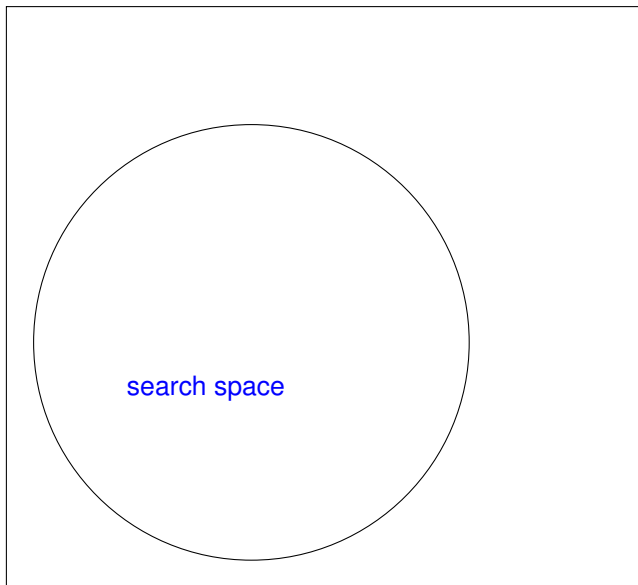
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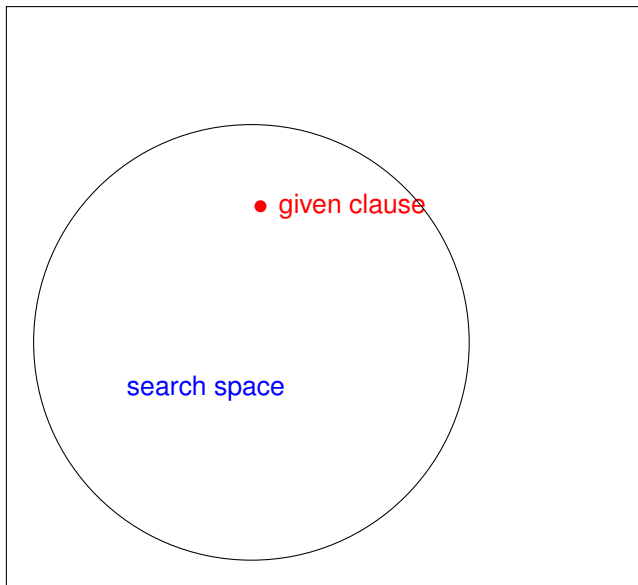
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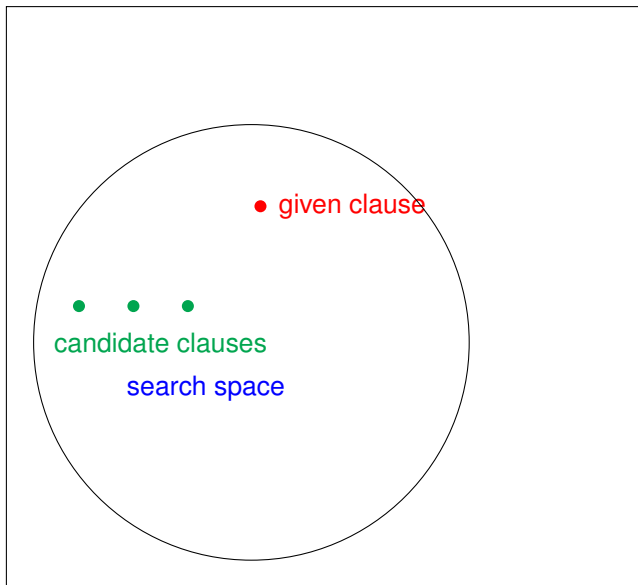
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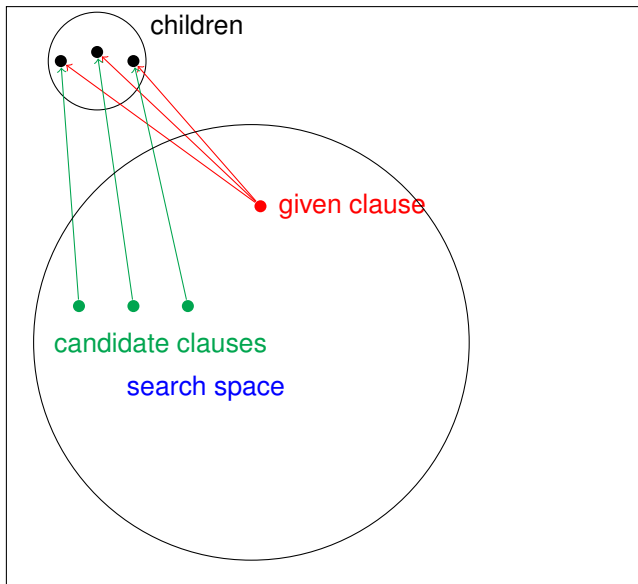
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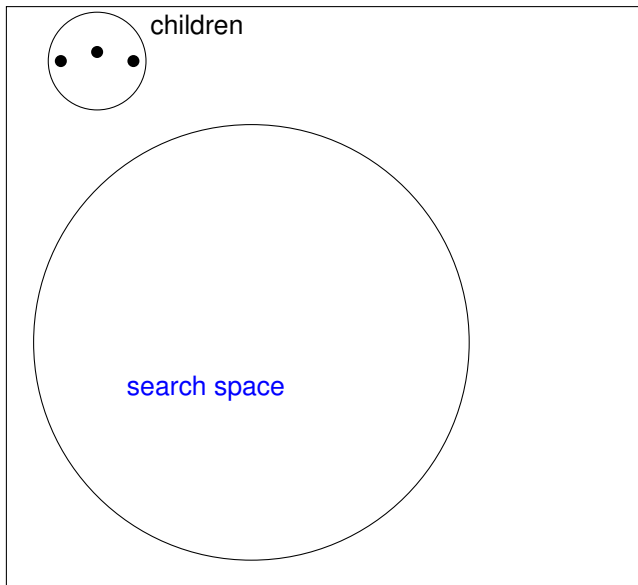
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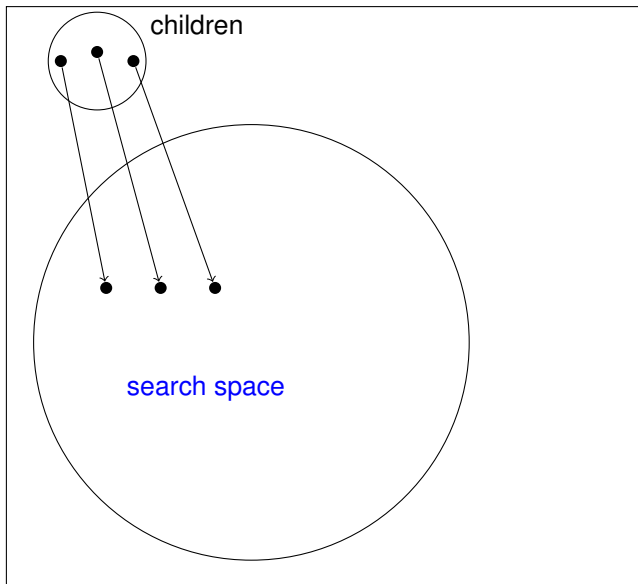
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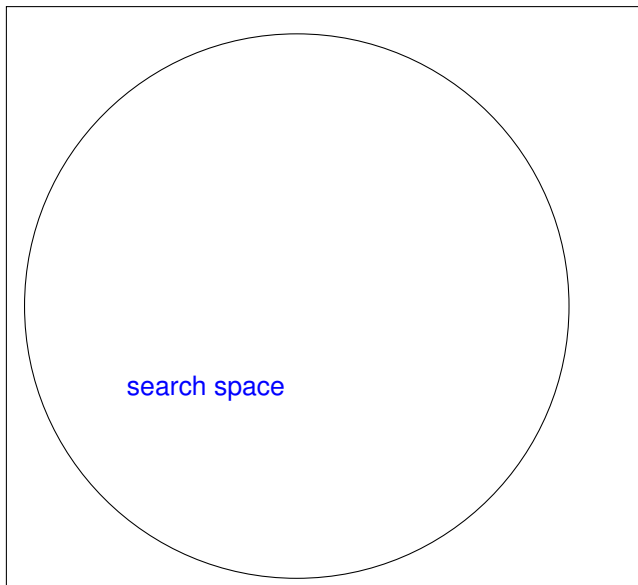
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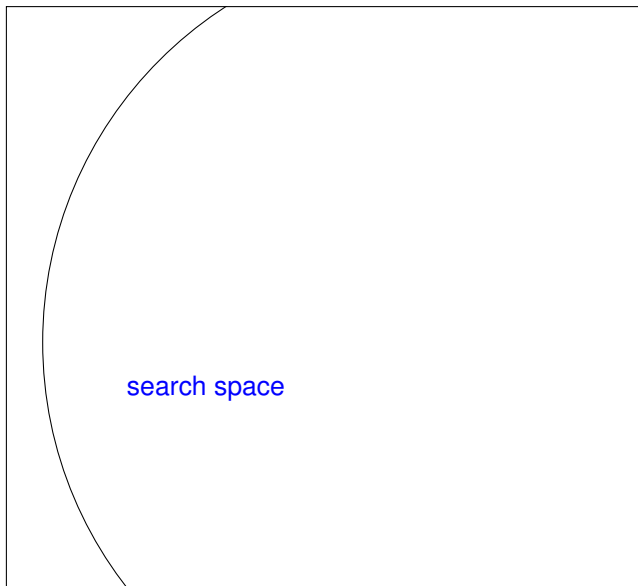
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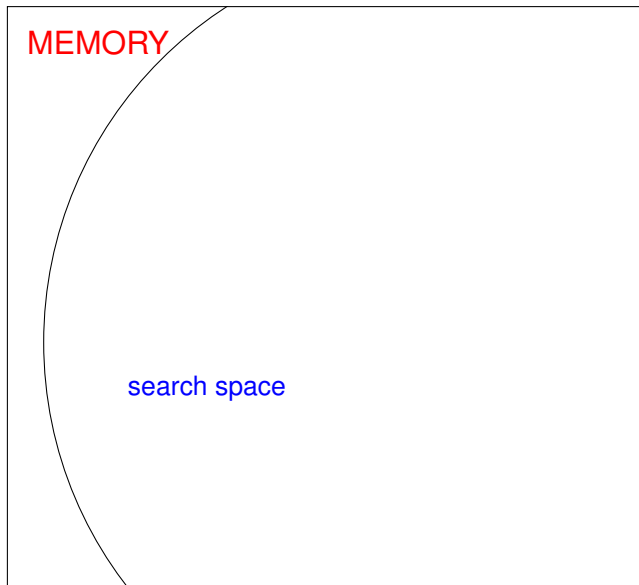
Fair Saturation Algorithms: Inference Selection by Clause Selection



Fair Saturation Algorithms: Inference Selection by Clause Selection



Fair Saturation Algorithms: Inference Selection by Clause Selection



Saturation Algorithm

A **saturation algorithm** tries to **saturate** a set of clauses with respect to a given inference system.

In theory there are three possible scenarios:

1. At some moment the empty clause \square is generated, in this case the input set of clauses is unsatisfiable.
2. Saturation will terminate without ever generating \square , in this case the input set of clauses is satisfiable.
3. Saturation will run **forever**, but without generating \square . In this case the input set of clauses is satisfiable.

Saturation Algorithm in Practice

In practice there are three possible scenarios:

1. At some moment the empty clause \square is generated, in this case the input set of clauses is unsatisfiable.
2. Saturation will terminate without ever generating \square , in this case the input set of clauses is satisfiable.
3. Saturation will run until we run out of resources, but without generating \square . In this case it is unknown whether the input set is unsatisfiable.

Saturation Algorithm

Even when we implement inference selection by clause selection, there are **too many inferences**, especially when the search space grows.

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Solution: only apply inferences to the **selected clause and the previously selected clauses**.

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Thus, the search space is divided in two parts:

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- ▶ **passive clauses**, that do not participate in inferences.

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Thus, the search space is divided in two parts:

- ▶ **active clauses**, that participate in inferences;
- ▶ **passive clauses**, that do not participate in inferences.

Observation: the set of passive clauses is usually considerably larger than the set of active clauses, often by 2-4 orders of magnitude (depending on the saturation algorithm and the problem).

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Subsumption and Tautology Deletion

A clause is a propositional tautology if it is of the form $A \vee \neg A \vee C$, that is, it contains a pair of complementary literals. There are also **equational tautologies**, for example $a \neq b \vee b \neq c \vee f(c, c) \simeq f(a, a)$.

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A clause C **subsumes** any clause $C \vee D$, where D is non-empty.

It was known since 1965 that **subsumed clauses and propositional tautologies can be removed from the search space.**

Problem

How can we **prove** that **completeness is preserved** if we **remove subsumed clauses and tautologies** from the **search space**?

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Solution: general **theory of redundancy**.

Bag Extension of an Ordering

Bag = finite multiset.

Let $>$ be any ordering on a set X . The **bag extension of $>$** is a binary relation $>^{bag}$, on bags over X , defined as the smallest transitive relation on bags such that

$$\{x, y_1, \dots, y_n\} >^{bag} \{x_1, \dots, x_m, y_1, \dots, y_n\}$$

if $x > x_i$ for all $i \in \{1 \dots m\}$,

where $m \geq 0$.

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where $m \geq 0$.

Idea: a bag becomes smaller if we replace an element by **any finite number** of smaller elements.

The following **results are known** about the bag extensions of orderings:

1. $>^{bag}$ is an **ordering**;
2. If $>$ is **total**, then so is $>^{bag}$;
3. If $>$ is **well-founded**, then so is $>^{bag}$.

Clause Orderings

From now on consider clauses also as **bags of literals**. Note:

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Hence

- ▶ we can compare clauses using the **bag extension** \succ^{bag} of \succ .

For simplicity we denote the multiset ordering also by \succ .

Redundancy

A clause $C \in S$ is called **redundant in S** if it is a logical consequence of clauses in S strictly smaller than C .

Examples

A **tautology** $A \vee \neg A \vee C$ is a logical consequence of the empty set of formulas:

$$\models A \vee \neg A \vee C,$$

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$$\begin{aligned} C \vee D &\succ C \\ C &\models C \vee D \end{aligned}$$

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therefore subsumed clauses are **redundant**.

If $\square \in S$, then all non-empty other clauses in S are **redundant**.

Redundant Clauses Can be Removed

In BR_σ (and in all calculi we will consider later) **redundant clauses can be removed from the search space.**

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Inference Process with Redundancy

Let \mathbb{I} be an inference system. Consider an inference process with two kinds of step $S_i \Rightarrow S_{i+1}$:

1. Adding the conclusion of an \mathbb{I} -inference with premises in S_i .
2. Deletion of a clause redundant in S_i , that is

$$S_{i+1} = S_i - \{C\},$$

where C is redundant in S_i .

Fairness: Persistent Clauses and Limit

Consider an inference process

$$S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$$

A clause C is called **persistent** if

$$\exists \forall j \geq i (C \in S_j).$$

The **limit** S_ω of the inference process is the set of all persistent clauses:

$$S_\omega = \bigcup_{i=0,1,\dots} \bigcap_{j \geq i} S_j.$$

Fairness

The process is called \mathbb{I} -fair if every inference with persistent premises in S_ω has been applied, that is, if

$$\frac{C_1 \quad \dots \quad C_n}{C}$$

is an inference in \mathbb{I} and $\{C_1, \dots, C_n\} \subseteq S_\omega$, then $C \in S_i$ for some i .

Completeness of $\text{BR}_{\succ, \sigma}$

Completeness Theorem. Let \succ be a simplification ordering and σ a well-behaved selection function. Let also

1. S_0 be a set of clauses;
2. $S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$ be a fair $\text{BR}_{\succ, \sigma}$ -inference process.

Then S_0 is unsatisfiable if and only if $\square \in S_i$ for some i .

Saturation up to Redundancy

A set S of clauses is called **saturated up to redundancy** if for every \mathbb{I} -inference

$$\frac{C_1 \quad \dots \quad C_n}{C}$$

with premises in S , either

1. $C \in S$; or
2. C is redundant w.r.t. S , that is, $S_{\setminus C} \models C$.

End of Lecture 2

Slides for lecture 2 ended here . . .

Proof of Completeness

A trace of a clause C : a set of clauses $\{C_1, \dots, C_n\} \subseteq S_\omega$ such that

1. $C \succ C_i$ for all $i = 1, \dots, n$;
2. $C_1, \dots, C_n \models C$.

Lemma 1. Every removed clause has a trace.

Lemma 2. The limit S_ω is saturated up to redundancy.

Lemma 3. The limit S_ω is logically equivalent to the initial set S_0 .

Lemma 4. A set S of clauses saturated up to redundancy in $\mathbb{BR}_{\succ, \sigma}$ is unsatisfiable if and only if $\square \in S$.

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Interestingly, only the last lemma uses rules of $\mathbb{BR}_{\succ, \sigma}$.

Binary Resolution with Selection

One of the **key properties** to satisfy this lemma is the following: the conclusion of every rule is strictly smaller than the rightmost premise of this rule.

- ▶ Binary resolution,

$$\frac{\underline{p} \vee C_1 \quad \underline{\neg p} \vee C_2}{C_1 \vee C_2} \text{ (BR).}$$

- ▶ Positive factoring,

$$\frac{\underline{p} \vee \underline{p} \vee C}{p \vee C} \text{ (Fact).}$$

Saturation up to Redundancy and Satisfiability Checking

Lemma 4. A set S of clauses saturated up to redundancy in $\text{BR}_{\succ, \sigma}$ is unsatisfiable if and only if $\square \in S$.

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Lemma 4. A set S of clauses saturated up to redundancy in $\text{BR}_{\gamma, \sigma}$ is unsatisfiable if and only if $\square \in S$.

Therefore, if we built a set saturated up to redundancy, then the initial set S_0 is **satisfiable**. This is a powerful way of checking redundancy: one can even check satisfiability of formulas having only **infinite models**.

Saturation up to Redundancy and Satisfiability Checking

Lemma 4. A set S of clauses saturated up to redundancy in $\text{BR}_{\gamma, \sigma}$ is unsatisfiable if and only if $\square \in S$.

Therefore, if we built a set saturated up to redundancy, then the initial set S_0 is **satisfiable**. This is a powerful way of checking redundancy: one can even check satisfiability of formulas having only **infinite models**.

The only problem with this characterisation is that there is **no obvious way to build a model of S_0** out of a saturated set.

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First-order logic with equality

- ▶ Equality predicate: $=$.
- ▶ Equality: $l = r$.

The order of literals in equalities does not matter, that is, we consider an equality $l = r$ as a multiset consisting of two terms l, r , and so consider $l = r$ and $r = l$ equal.

Equality. An Axiomatisation

- ▶ **reflexivity** axiom: $x = x$;
- ▶ **symmetry** axiom: $x = y \rightarrow y = x$;
- ▶ **transitivity** axiom: $x = y \wedge y = z \rightarrow x = z$;
- ▶ **function substitution** axioms:
 $x_1 = y_1 \wedge \dots \wedge x_n = y_n \rightarrow f(x_1, \dots, x_n) = f(y_1, \dots, y_n)$, for every function symbol f ;
- ▶ **predicate substitution** axioms:
 $x_1 = y_1 \wedge \dots \wedge x_n = y_n \wedge P(x_1, \dots, x_n) \rightarrow P(y_1, \dots, y_n)$ for every predicate symbol P .

Inference systems for logic with equality

We will define a **resolution and superposition inference system**. This system is **complete**. One can **eliminate redundancy** (but the literal ordering needs to satisfy additional properties).

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Moreover, we will first define it only for ground clauses. On the theoretical side,

- ▶ Completeness is first proved for **ground clauses** only.
- ▶ It is then “lifted” to arbitrary clauses using a technique called **lifting**.
- ▶ Moreover, this way some notions (ordering, selection function) can first be defined for ground clauses only and then it is relatively easy to see how to generalise them for non-ground clauses.

Simple Ground Superposition Inference System

Superposition: (right and left)

$$\frac{l = r \vee C \quad s[l] = t \vee D}{s[r] = t \vee C \vee D} \text{ (Sup)}, \quad \frac{l = r \vee C \quad s[l] \neq t \vee D}{s[r] \neq t \vee C \vee D} \text{ (Sup)},$$

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Equality Factoring:

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Example

$$f(a) = a \vee g(a) = a$$

$$f(f(a)) = a \vee g(g(a)) \neq a$$

$$f(f(a)) \neq a$$

Can this system be used for efficient theorem proving?

Not really. It has **too many inferences**. For example, from the clause $f(a) = a$ we can derive any clause of the form

$$f^m(a) = f^n(a)$$

where $m, n \geq 0$.

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The recipe is to use the previously introduced ingredients:

1. Ordering;
2. Literal selection;
3. Redundancy elimination.

Atom and literal orderings on equalities

Equality atom comparison treats an equality $s = t$ as the multiset $\{s, t\}$.

- ▶ $(s' = t') \succ_{lit} (s = t)$ if $\{s', t'\} \succ \{s, t\}$.
- ▶ $(s' \neq t') \succ_{lit} (s \neq t)$ if $\{s', t'\} \succ \{s, t\}$.

Finally, we assert that **all non-equality literals be greater than all equality literals.**

Ground Superposition Inference System $\text{Sup}_{\succ, \sigma}$

Let σ be a literal selection function.

Superposition: (right and left)

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where (i) $l \succ r$, (ii) $s[l] \succ t$, (iii) $l = r$ is strictly greater than any literal in C , (iv) $s[l] = t$ is greater than or equal to any literal in D .

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where (i) $s \succ t \succeq t'$; (ii) $s = t$ is greater than or equal to any literal in C .

Extension to arbitrary (non-equality) literals

- ▶ Consider a **two-sorted logic** in which equality is the only predicate symbol.
- ▶ Interpret terms as terms of the first sort and **non-equality atoms as terms of the second sort**.
- ▶ Add a **constant \top of the second sort**.
- ▶ Replace **non-equality atoms $p(t_1, \dots, t_n)$ by equalities of the second sort $p(t_1, \dots, t_n) = \top$** .

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For example, the clause

$$p(a, b) \vee \neg q(a) \vee a \neq b$$

becomes

$$p(a, b) = \top \vee q(a) \neq \top \vee a \neq b.$$

Binary resolution inferences can be represented by inferences in the superposition system

We ignore selection functions.

$$\frac{A \vee C_1 \quad \neg A \vee C_2}{C_1 \vee C_2} \text{ (BR)}$$

$$\frac{\frac{A = T \vee C_1 \quad A \neq T \vee C_2}{T \neq T \vee C_1 \vee C_2} \text{ (Sup)}}{C_1 \vee C_2} \text{ (ER)}$$

Exercise

Positive factoring can also be represented by inferences in the superposition system.

Simplification Ordering

The only restriction we imposed on term orderings was **well-foundedness** and **stability under substitutions**. When we deal with equality, these two properties are insufficient. We need a third property, called **monotonicity**.

An ordering \succ on terms is called a **simplification ordering** if

1. \succ is **well-founded**;
2. \succ is **monotonic**: if $l \succ r$, then $s[l] \succ s[r]$;
3. \succ is **stable under substitutions**: if $l \succ r$, then $l\theta \succ r\theta$.

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One can combine the last two properties into one:

- 2a. If $l \succ r$, then $s[l\theta] \succ s[r\theta]$.

End of Lecture 3

Slides for lecture 3 ended here . . .