# More on the Complexity of Quantifier-Free Fixed-Size Bit-Vector Logics

#### Andreas Fröhlich, Gergely Kovásznai, Armin Biere

Institute for Formal Models and Verification Johannes Kepler University, Linz, Austria http://fmv.jku.at

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## Motivation

- How does the <u>encoding</u> of the bit-widths affect the <u>complexity</u> of satisfiability checking for BV logics?
- In practice *logarithmic* (e.g. binary, decimal, hexadecimal) encoding is used (in contrast with unary encoding)

#### Example in SMT2

```
(set-logic QF_BV)
(declare-fun x () (_ BitVec 1000000))
(declare-fun y () (_ BitVec 1000000))
(declare-fun z () (_ BitVec 1000000))
(assert (= z (bvadd x y)))
(assert (= z (bvshl x (_ bv1 1000000))))
(assert (distinct x y))
```

#### Using Boolector:

- input file of 225 bytes in SMT2 format
- 129 MB in AIGER format; 843 MB in DIMACS format

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### **Previous Work**

Let  $QF_BV$  be the set of bit-vector formulas with <u>binary</u> encoding and all common bit-vector operations, e.g. bitwise operations, arithmetic operations, concatenation, slicing, shifts, relational operations, ...

- $QF_BV$  is NEXPTIME-complete
- Proof:
  - $QF_BV$  is NEXPTIME-hard:

 $\mathrm{DQBF} \xrightarrow{\mathsf{polynomially}} \mathrm{QF\_BV}$ 

•  $QF_BV \in NExpTime$ :

 $QF\_BV \xrightarrow{\text{exponentially}} SAT \in NP$ 

How does restricting the set of operations affect the complexity?

- $QF_BV_{\ll c}$ : bitwise operations, equality, and shift by any constant  $\rightarrow QF_BV_{\ll c}$  is NEXPTIME-complete
- $QF_BV_{\ll 1}$ : bitwise operations, equality, and shift by only 1  $\rightarrow QF_BV_{\ll 1}$  is PSPACE-complete
- $QF_BV_{bw}$ : bitwise operations and equality  $\rightarrow QF_BV_{bw}$  is NP-complete

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# Complexity: $QF_BV_{\ll 1}$

 $\mathrm{QF}\_\mathrm{BV}_{\ll 1}$  is  $\mathrm{PSPACE}\text{-complete:}$ 

 $\bullet~QF\_BV$  is PSpace-hard:

$$QBF \xrightarrow{\text{polynomially}} QF\_BV_{\ll 1}$$

•  $QF_BV \in PSPACE$ :

 $QF_BV_{\ll 1} \xrightarrow{\text{polynomially}} Sequential Circuits$ 

#### Quantified Boolean Formulas (QBF):

- Variable dependencies are *implicitely* specified by prefix order
- Dependencies represent a total order

Example DQBF

$$\forall u_2 \exists x \forall u_1 \exists y \forall u_0 \exists z . F = \forall u_2 \exists x \forall u_1 \exists y \forall u_0 \exists z . (x \lor y \lor \neg u_2 \lor \neg u_1) \land (x \lor \neg z \lor u_2 \lor \neg u_1 \lor \neg u_0) \land (\neg y \lor z \lor \neg u_1 \lor u_0) \land (\neg x \lor y \lor \neg u_2) \land (\neg x \lor y \lor \neg z \lor u_2 \lor \neg u_0)$$

• QBF is PSPACE-complete

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$$\begin{split} & \left( (X^{[8]} \mid Y^{[8]} \mid \sim U_2^{[8]} \mid \sim U_1^{[8]}) \& (X \mid \sim Z^{[8]} \mid U_2 \mid \sim U_1 \mid \sim U_0^{[8]}) \& \\ & (\sim Y \mid Z \mid \sim U_1 \mid U_0) \& (\sim X \mid Y \mid \sim U_2) \& \\ & (\sim X \mid \sim Z \mid U_2 \mid \sim U_0) \right) = \sim 0^{[8]} \end{split}$$

Eliminate the quantifier prefix

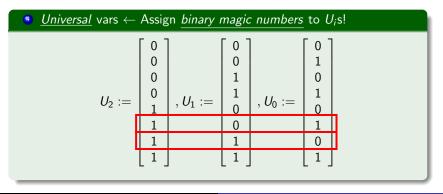
- Replace logical connectives with bitwise operators
- Replace Boolean variables with bit-vector variables of <u>bit-width 2<sup>k</sup></u> k: number of universal variables in the QBF

So far, corresponds to  $\exists u_2, u_1, u_0, x, y, z$  . *F* 

$$\begin{split} & \left( (X^{[8]} \mid Y^{[8]} \mid \sim U_2^{[8]} \mid \sim U_1^{[8]}) \& (X \mid \sim Z^{[8]} \mid U_2 \mid \sim U_1 \mid \sim U_0^{[8]}) \& \\ & (\sim Y \mid Z \mid \sim U_1 \mid U_0) \& (\sim X \mid Y \mid \sim U_2) \& \\ & (\sim X \mid \sim Z \mid U_2 \mid \sim U_0) \right) = \sim 0^{[8]} \end{split}$$

• <u>Universal</u> vars $\leftarrow$ Assign <u>binary magic numbers</u> to $U_i$ s!	
$U_2 := egin{bmatrix} 0 \ 0 \ 0 \ 1 \ 1 \ 1 \ 1 \ 1 \ \end{bmatrix}, U_1 :=$	$\begin{bmatrix} 0\\0\\1\\1\\0\\0\\1\\1\\1 \end{bmatrix}, U_0 := \begin{bmatrix} 0\\1\\0\\1\\0\\1\\0\\1 \end{bmatrix}$

$$\begin{split} & \left( (X^{[8]} \mid Y^{[8]} \mid \sim U_2^{[8]} \mid \sim U_1^{[8]}) \& (X \mid \sim Z^{[8]} \mid U_2 \mid \sim U_1 \mid \sim U_0^{[8]}) \& \\ & (\sim Y \mid Z \mid \sim U_1 \mid U_0) \& (\sim X \mid Y \mid \sim U_2) \& \\ & (\sim X \mid \sim Z \mid U_2 \mid \sim U_0) \right) = \sim 0^{[8]} \end{split}$$



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#### • <u>Universal</u> vars $\leftarrow$ Assign binary magic numbers to $U_i$ s!

For  $m \in \{0, 1, 2\}$ , add:

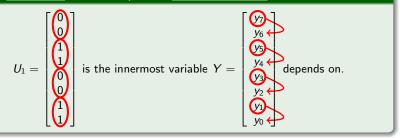
$$egin{aligned} T_m^{[8]} = \left(igwedge M_{0\leq i < m} U_i^{[8]}
ight) \oplus U_m^{[8]} \ T_m^{[8]} = U_m^{[8]} \ll 1^{[8]} \end{aligned}$$

$$\begin{pmatrix} (X^{[8]} \mid Y^{[8]} \mid \sim U_2^{[8]} \mid \sim U_1^{[8]}) \& (X \mid \sim Z^{[8]} \mid U_2 \mid \sim U_1 \mid \sim U_0^{[8]}) \& \\ (\sim Y \mid Z \mid \sim U_1 \mid U_0) \& (\sim X \mid Y \mid \sim U_2) \& \\ (\sim X \mid \sim Z \mid U_2 \mid \sim U_0) \end{pmatrix} = \sim 0^{[8]} \\ \wedge \bigwedge_{m \in \{0,1,2\}} \left( \left( \bigwedge_{0 \le i < m} U_i \right) \oplus U_m = U_m \ll 1^{[8]} \right)$$

So far, corresponds to  $\forall u_2, u_1, u_0 \exists x, y, z$  . *F* 

$$\begin{pmatrix} (X^{[8]} \mid Y^{[8]} \mid \sim U_2^{[8]} \mid \sim U_1^{[8]}) \& (X \mid \sim Z^{[8]} \mid U_2 \mid \sim U_1 \mid \sim U_0^{[8]}) \& \\ (\sim Y \mid Z \mid \sim U_1 \mid U_0) \& (\sim X \mid Y \mid \sim U_2) \& \\ (\sim X \mid \sim Z \mid U_2 \mid \sim U_0) \end{pmatrix} = \sim 0^{[8]} \\ \wedge \bigwedge_{m \in \{0,1,2\}} \left( \begin{pmatrix} \bigwedge_{0 \le i < m} U_i \end{pmatrix} \oplus U_m = U_m \ll 1^{[8]} \end{pmatrix}$$

*Existential* vars  $\leftarrow$  Represent *Skolem-functions* as bit-vectors!



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$$\begin{pmatrix} (X^{[8]} \mid Y^{[8]} \mid \sim U_2^{[8]} \mid \sim U_1^{[8]}) \& (X \mid \sim Z^{[8]} \mid U_2 \mid \sim U_1 \mid \sim U_0^{[8]}) \& \\ (\sim Y \mid Z \mid \sim U_1 \mid U_0) \& (\sim X \mid Y \mid \sim U_2) \& \\ (\sim X \mid \sim Z \mid U_2 \mid \sim U_0) \end{pmatrix} = \sim 0^{[8]} \\ \land \bigwedge_{m \in \{0,1,2\}} \left( \left( \bigwedge_{0 \le i < m} U_i \right) \oplus U_m = U_m \ll 1^{[8]} \right) \end{cases}$$

#### <u>Existential</u> vars ← Represent <u>Skolem-functions</u> as bit-vectors!

Let  $U_m$  be the innermost universal variable an existential variable E depends on. For m > 0, add:

$$U_m' = \sim ((U_m \ll 1) \oplus U_m)$$

$$(E \& U'_m) = ((E \ll 1) \& U'_m)$$

$$\begin{split} & \left( (X^{[8]} \mid Y^{[8]} \mid \sim U_2^{[8]} \mid \sim U_1^{[8]}) \& (X \mid \sim Z^{[8]} \mid U_2 \mid \sim U_1 \mid \sim U_0^{[8]}) \& \\ & (\sim Y \mid Z \mid \sim U_1 \mid U_0) \& (\sim X \mid Y \mid \sim U_2) \& \\ & (\sim X \mid \sim Z \mid U_2 \mid \sim U_0) \right) = \sim 0^{[8]} \\ & \wedge \bigwedge_{m \in \{0,1,2\}} \left( \left( \bigwedge_{0 \le i < m} U_i \right) \oplus U_m = U_m \ll 1^{[8]} \right) \\ & \wedge U_2' = \sim \left( (U_2 \ll 1) \oplus U_2 \right) \land (X \& U_2') = \left( (X \ll 1) \& U_2' \right) \\ & \wedge U_1' = \sim \left( (U_1 \ll 1) \oplus U_1 \right) \land (Y \& U_1') = \left( (Y \ll 1) \& U_1' \right) \end{split}$$

Corresponds to  $\forall u_2 \exists x \forall u_1 \exists y \forall u_0 \exists z$  . *F* 

# Complexity: $QF_BV_{\ll 1} \in PSPACE$

• Existing work for non-fixed-size bit-vectors resp. quantifier-free Presburger arithmetic with bitwise operations (QFPABIT):

 $\operatorname{QFPABIT} \xrightarrow{\text{polynomially}} \text{Sequential Circuits}$ 

A. Spielmann, V. Kuncak, *Synthesis for Unbounded Bit-Vector Arithmetic*. In: Proc. IJCAR'12.

- A flat normal form of the original formula is created: Logical combination of certain atomic expressions.
- For each atomic expression a direct translation into an atomic sequential circuit can be given.
  - The result is the logical combination of the atomic circuits.
- Can be adopted for fixed-size bit-vectors of bit-width 2<sup>n</sup> by introducing a *n*-bit counter.

Counter can be realized using bitwise operations and shift by 1.

## Complexity: $QF_BV_{bw} \in NP$

• Existing work on bit-width reduction of bit-vector formulas.

P. Johannsen, *Reducing Bitvector Satisfiability Problems to Scale Down Design Sizes for RTL Property Checking.* In: Proc. HLDVT'01.

• Basically: "It is enough to consider as many bits as there are equalities in the formula."

Different bit-positions do not interact with each other and a witness for every falsified equality can be given.

 $\rightarrow$  A reduction to a <u>bit-width bounded</u> set of formulas exists.

• If  $S \subset QF_BV$  is bit-width bounded,  $S \in NP$ .

G. Kovásznai, A. Fröhlich, A. Biere, *On the Complexity of Fixed-Size Bit-Vector Logics with Binary Encoded Bit-Width*. In: Proc. SMT'12.

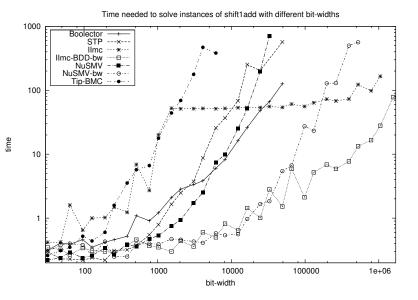
## **Practical Considerations**

- PSPACE-inclusion also holds for addition, indexing, multiplication by constant, relational operations, ...
- Bit-blasting can cause exponential growth.
- Use Model Checkers to solve QF\_BV<sub>≪1</sub> formulas more efficiently.
   A. Fröhlich, G. Kovásznai, A. Biere, *Efficiently Solving Bit-Vector* Problems Using Model Checkers In: Proc. SMT'13 (to appear).

#### Example in SMT2

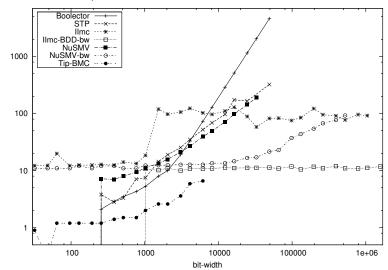
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### Experimental Results



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### **Experimental Results**



Space needed to solve instances of shift1add with different bit-widths

space

## Conclusion

Theoretical Results:

- $QF_BV_{\ll c}$  is NEXPTIME-complete.
- $QF_BV_{\ll 1}$  is PSPACE-complete.
- $QF_BV_{bw}$  is NP-complete.

Future Work:

- Is Presburger arithmetic on fixed-size bit-vectors still NP-complete?
- Can we use our approach to solve industrial benchmarks more efficiently?
- How can state-of-the-art SMT solvers profit from techniques used in model checkers?